

1Gb NAND FLASH
HY27UF081G2A
HY27UF161G2A

Document Title
1Gbit (128Mx8bit / 64Mx16bit) NAND Flash Memory

Revision History

| Revision No. | History | Draft Date | Remark | | | | | | | | | | | | |
|--------------|---|---------------|-------------|--------|------|--------|----|---------------|-------------|-------|----|----|----|---------------|-------------|
| 0.01 | Initial Draft. | Dec. 28. 2005 | Preliminary | | | | | | | | | | | | |
| 0.1 | 1) Change NOP 2) Change AC Characteristics <table border="1" style="margin-left: 20px;"> <thead> <tr> <th></th> <th style="text-align: center;">tOH</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">Before</td> <td style="text-align: center;">12</td> </tr> <tr> <td style="text-align: center;">After</td> <td style="text-align: center;">10</td> </tr> </tbody> </table> | | tOH | Before | 12 | After | 10 | May. 18. 2006 | Preliminary | | | | | | |
| | tOH | | | | | | | | | | | | | | |
| Before | 12 | | | | | | | | | | | | | | |
| After | 10 | | | | | | | | | | | | | | |
| 0.2 | 1) Delete Memory array map 2) Change AC Characteristics <table border="1" style="margin-left: 20px;"> <thead> <tr> <th></th> <th style="text-align: center;">tCS</th> <th style="text-align: center;">tCEA</th> <th style="text-align: center;">tREA</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">Before</td> <td style="text-align: center;">25</td> <td style="text-align: center;">35</td> <td style="text-align: center;">25</td> </tr> <tr> <td style="text-align: center;">After</td> <td style="text-align: center;">20</td> <td style="text-align: center;">25</td> <td style="text-align: center;">20</td> </tr> </tbody> </table> 3) Correct copy back function | | tCS | tCEA | tREA | Before | 25 | 35 | 25 | After | 20 | 25 | 20 | Oct. 02. 2006 | Preliminary |
| | tCS | tCEA | tREA | | | | | | | | | | | | |
| Before | 25 | 35 | 25 | | | | | | | | | | | | |
| After | 20 | 25 | 20 | | | | | | | | | | | | |
| 0.3 | 1) Change 1Gb Package Type - FBGA package is added - Figure & dimension are changed 2) Delet Preliminary | Nov. 23. 2006 | | | | | | | | | | | | | |
| 0.4 | 1) Correct figure 19 | Jun. 11. 2007 | | | | | | | | | | | | | |

FEATURES SUMMARY

HIGH DENSITY NAND FLASH MEMORIES

- Cost effective solutions for mass storage applications

NAND INTERFACE

- x8 or x16 bus width.
- Multiplexed Address/ Data
- Pinout compatibility for all densities

SUPPLY VOLTAGE

- VCC = 2.7 to 3.6V : HY27UFxx1G2A

Memory Cell Array

- = (2K+64) Bytes x 64 Pages x 1,024 Blocks
- = (1K+32) Bytes x 64 Pages x 1,024 Blocks

PAGE SIZE

- x8 device : (2K+64 spare) Bytes
: HY27UF081G2A
- x16 device : (1K+32 spare) Bytes
: HY27UF161G2A

BLOCK SIZE

- x8 device: (128K + 4K spare) Bytes
- x16 device: (64K + 2K spare) Words

PAGE READ / PROGRAM

- Random access: 25us (max.)
- Sequential access: 30ns (min.)
- Page program time: 200us (typ.)

COPY BACK PROGRAM MODE

- Fast page copy without external buffering

CACHE PROGRAM

- Internal (2048+64) Byte buffer to improve the program throughput

FAST BLOCK ERASE

- Block erase time: 2ms (Typ.)

STATUS REGISTER

ELECTRONIC SIGNATURE

- 1st cycle: Manufacturer Code
- 2nd cycle: Device Code
- 3rd cycle: Internal chip number, Cell Type, Number of Simultaneously Programmed Pages.
- 4th cycle: Page size, Block size, Organization, Spare size

SERIAL NUMBER OPTION

CHIP ENABLE DON'T CARE

- Simple interface with microcontroller

DATA RETENTION

- 100,000 Program/Erase cycles (with 1bit/528byte ECC)
- 10 years Data Retention

PACKAGE

- HY27UF(08/16)1G2A-T(P)
 - : 48-Pin TSOP1 (12 x 20 x 1.2 mm)
 - HY27UF(08/16)1G2A-T (Lead)
 - HY27UF(08/16)1G2A-TP (Lead Free)
- HY27UF081G2A-S(P)
 - : 48-Pin USOP1 (12 x 17 x 0.65 mm)
 - HY27UF081G2A-S (Lead)
 - HY27UF081G2A-SP (Lead Free)
- HY27UF081G2A-F(P)
 - : 63-Ball FBGA (9 x 11 x 1.0 mm)
 - HY27UF081G2A-F (Lead)
 - HY27UF081G2A-FP (Lead Free)

1. SUMMARY DESCRIPTION

The Hynix HY27UF(08/16)1G2A series is a 128Mx8bit with spare 4Mx8 bit capacity. The device is offered in 3.3V Vcc Power Supply.

Its NAND cell provides the most cost-effective solution for the solid state mass storage market. The memory is divided into blocks that can be erased independently so it is possible to preserve valid data while old data is erased.

The device contains 1024 blocks, composed by 64 pages consisting in two NAND structures of 32 series connected Flash cells.

A program operation allows to write the 2112-byte page in typical 200us and an erase operation can be performed in typical 2ms on a 128K-byte(X8 device) block.

Data in the page can be read out at 30ns cycle time per byte. The I/O pins serve as the ports for address and data input/output as well as command input. This interface allows a reduced pin count and easy migration towards different densities, without any rearrangement of footprint.

Commands, Data and Addresses are synchronously introduced using \overline{CE} , \overline{WE} , ALE and CLE input pin. The on-chip Program/Erase Controller automates all program and erase functions including pulse repetition, where required, and internal verification and margining of data.

The modify operations can be locked using the \overline{WP} input pin or using the extended lock block feature described later.

The output pin R/B ($\overline{R/B}$ open drain buffer) signals the status of the device during each operation. In a system with multiple memories the R/B pins can be connected all together to provide a global status signal.

Even the write-intensive systems can take advantage of the HY27UF(08/16)1G2A extended reliability of 100K program/erase cycles by providing ECC (Error Correcting Code) with real time mapping-out algorithm.

The chip could be offered with the \overline{CE} don't care function. This function allows the direct download of the code from the NAND Flash memory device by a microcontroller, since the \overline{CE} transitions do not stop the read operation.

The copy back function allows the optimization of defective blocks management: when a page program operation fails the data can be directly programmed in another page inside the same array section without the time consuming serial data insertion phase.

The cache program feature allows the data insertion in the cache register while the data register is copied into the flash array. This pipelined program operation improves the program throughput when long files are written inside the memory. A cache read feature is also implemented. This feature allows to dramatically improve the read throughput when consecutive pages have to be streamed out.

The HYNIX HY27UF(08/16)1G2A series is available in 48 - TSOP1 12 x 20 mm, 48 - USOP 12 x 17 mmm, FBGA 9 x 11 mm.

1.1 Product List

| PART NUMBER | ORIZATION | VCC RANGE | PACKAGE |
|--------------|-----------|-----------------|----------------------------|
| HY27UF081G2A | x8 | 2.7V - 3.6 Volt | 63FBGA / 48TSOP1 / 48USOP1 |
| HY27UF161G2A | x16 | | 48TSOP1 |

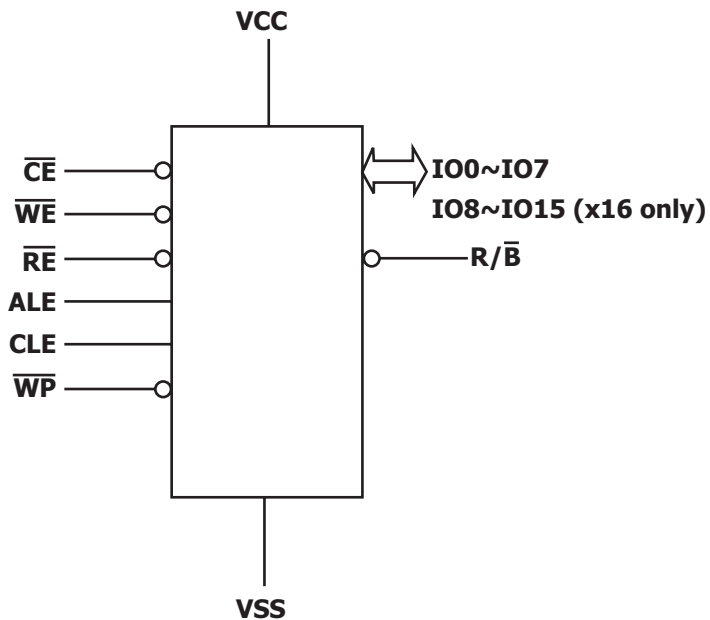


Figure1: Logic Diagram

| | |
|-------------------|---------------------------------|
| IO15 - IO8 | Data Input / Outputs (x16 only) |
| IO7 - IO0 | Data Inputs / Outputs |
| CLE | Command latch enable |
| ALE | Address latch enable |
| \overline{CE} | Chip Enable |
| \overline{RE} | Read Enable |
| \overline{WE} | Write Enable |
| \overline{WP} | Write Protect |
| R/ \overline{B} | Ready / Busy |
| Vcc | Power Supply |
| Vss | Ground |
| NC | No Connection |

Table 1: Signal Names

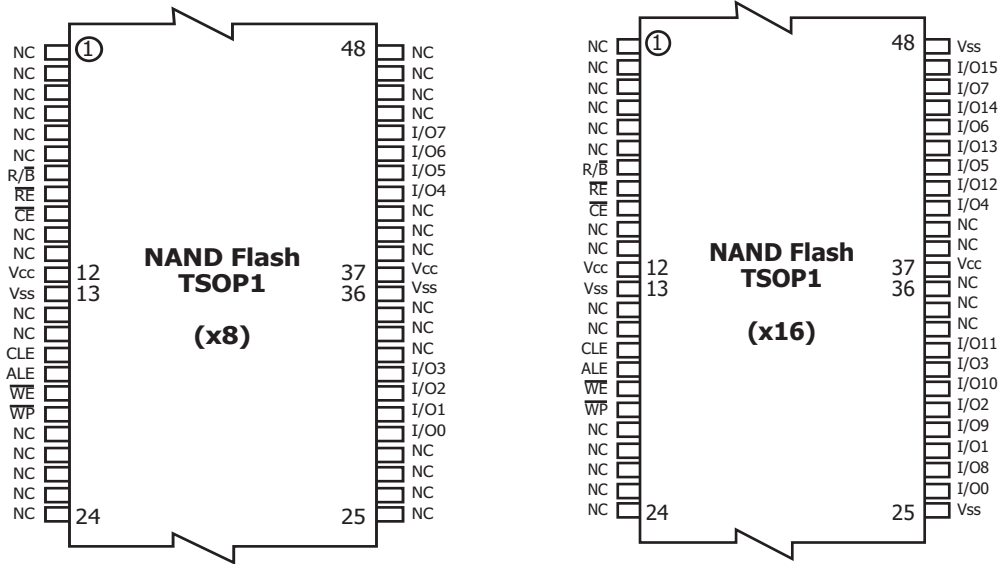


Figure 2. 48TSOP1 Contactions, x8 and x16 Device

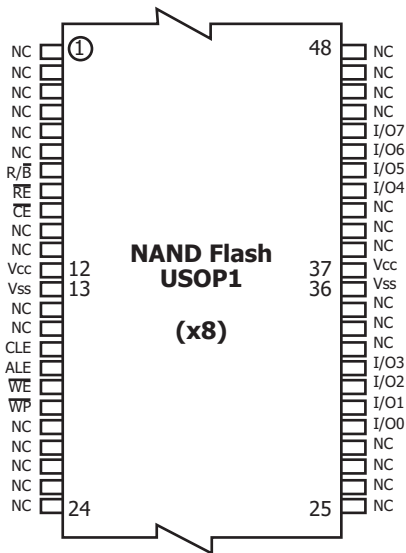


Figure 3. 48USOP1 Contactions, x8

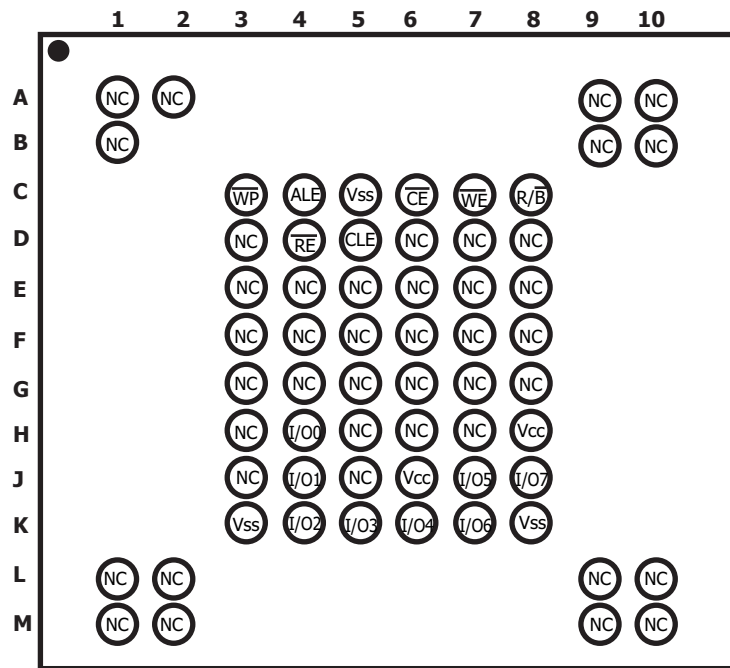


Figure 4. 63FBGA Contactions, x8 Device (Top view through package)

1.2 PIN DESCRIPTION

| Pin Name | Description |
|------------------------|--|
| I00-I07 I08-I015(1) | DATA INPUTS/OUTPUTS The IO pins allow to input command, address and data and to output data during read / program operations. The inputs are latched on the rising edge of Write Enable (\overline{WE}). The I/O buffer float to High-Z when the device is deselected or the outputs are disabled. |
| CLE | COMMAND LATCH ENABLE This input activates the latching of the IO inputs inside the Command Register on the Rising edge of Write Enable (\overline{WE}). |
| ALE | ADDRESS LATCH ENABLE This input activates the latching of the IO inputs inside the Address Register on the Rising edge of Write Enable (\overline{WE}). |
| \overline{CE} | CHIP ENABLE This input controls the selection of the device. When the device is busy \overline{CE} low does not deselect the memory. |
| \overline{WE} | WRITE ENABLE This input acts as clock to latch Command, Address and Data. The IO inputs are latched on the rise edge of \overline{WE} . |
| \overline{RE} | READ ENABLE The \overline{RE} input is the serial data-out control, and when active drives the data onto the I/O bus. Data is valid tREA after the falling edge of \overline{RE} which also increments the internal column address counter by one. |
| \overline{WP} | WRITE PROTECT The \overline{WP} pin, when Low, provides an Hardware protection against undesired modify (program / erase) operations. |
| R/ \overline{B} | READY BUSY The Ready/Busy output is an Open Drain pin that signals the state of the memory. |
| VCC | SUPPLY VOLTAGE The VCC supplies the power for all the operations (Read, Write, Erase). |
| VSS | GROUND |
| NC | NO CONNECTION |

Table 2: Pin Description

NOTE:

1. A 0.1uF capacitor should be connected between the Vcc Supply Voltage pin and the Vss Ground pin to decouple the current surges from the power supply. The PCB track widths must be sufficient to carry the currents required during program and erase operations.

| | I00 | I01 | I02 | I03 | I04 | I05 | I06 | I07 |
|------------------|-----|-----|-----|-----|------------------|------------------|------------------|------------------|
| 1st Cycle | A0 | A1 | A2 | A3 | A4 | A5 | A6 | A7 |
| 2nd Cycle | A8 | A9 | A10 | A11 | L ⁽¹⁾ | L ⁽¹⁾ | L ⁽¹⁾ | L ⁽¹⁾ |
| 3rd Cycle | A12 | A13 | A14 | A15 | A16 | A17 | A18 | A19 |
| 4th Cycle | A20 | A21 | A22 | A23 | A24 | A25 | A26 | A27 |

Table 3: Address Cycle Map(x8)

NOTE:

1. L must be set to Low.

| | I00 | I01 | I02 | I03 | I04 | I05 | I06 | I07 | I08-I015 |
|------------------|-----|-----|-----|------------------|------------------|------------------|------------------|------------------|------------------|
| 1st Cycle | A0 | A1 | A2 | A3 | A4 | A5 | A6 | A7 | L ⁽¹⁾ |
| 2nd Cycle | A8 | A9 | A10 | L ⁽¹⁾ | L ⁽¹⁾ | L ⁽¹⁾ | L ⁽¹⁾ | L ⁽¹⁾ | L ⁽¹⁾ |
| 3rd Cycle | A11 | A12 | A13 | A14 | A15 | A16 | A17 | A18 | L ⁽¹⁾ |
| 4th Cycle | A19 | A20 | A21 | A22 | A23 | A24 | A25 | A26 | L ⁽¹⁾ |

Table 4: Address Cycle Map(x16)

NOTE:

1. L must be set to Low.

| FUNCTION | 1st CYCLE | 2nd CYCLE | 3rd CYCLE | 4th CYCLE | Acceptable command during busy |
|-----------------------------|------------------|------------------|------------------|------------------|---------------------------------------|
| READ 1 | 00h | 30h | - | - | |
| READ FOR COPY-BACK | 00h | 35h | - | - | |
| READ ID | 90h | - | - | - | |
| RESET | FFh | - | - | - | Yes |
| PAGE PROGRAM | 80h | 10h | - | - | |
| COPY BACK PGM | 85h | 10h | - | - | |
| BLOCK ERASE | 60h | D0h | - | - | |
| READ STATUS REGISTER | 70h | - | - | - | Yes |
| CACHE PROGRAM | 80h | 15h | - | - | |
| RANDOM DATA INPUT | 85h | - | - | - | |
| RANDOM DATA OUTPUT | 05h | E0h | - | - | |
| CACHE READ START | 00h | 31h | - | - | |
| CACHE READ EXIT | 34h | - | - | - | |

Table 5: Command Set

| CLE | ALE | $\overline{\text{CE}}$ | $\overline{\text{WE}}$ | $\overline{\text{RE}}$ | $\overline{\text{WP}}$ | MODE | |
|-----|-----|------------------------|------------------------|------------------------|------------------------|---------------------------------|-------------------------|
| H | L | L | Rising | H | X | Read Mode | Command Input |
| L | H | L | Rising | H | X | | Address Input(4 cycles) |
| H | L | L | Rising | H | H | Write Mode | Command Input |
| L | H | L | Rising | H | H | | Address Input(4 cycles) |
| L | L | L | Rising | H | H | Data Input | |
| L | L | L ⁽¹⁾ | H | Falling | X | Sequential Read and Data Output | |
| L | L | L | H | H | X | During Read (Busy) | |
| X | X | X | X | X | H | During Program (Busy) | |
| X | X | X | X | X | H | During Erase (Busy) | |
| X | X | X | X | X | L | Write Protect | |
| X | X | H | X | X | 0V/Vcc | Stand By | |

Table 6: Mode Selection

NOTE:

1. With the $\overline{\text{CE}}$ high during latency time does not stop the read operation

2. BUS OPERATION

There are six standard bus operations that control the device. These are Command Input, Address Input, Data Input, Data Output, Write Protect, and Standby.

Typically glitches less than 5 ns on Chip Enable, Write Enable and Read Enable are ignored by the memory and do not affect bus operations.

2.1 Command Input.

Command Input bus operation is used to give a command to the memory device. Command are accepted with Chip Enable low, Command Latch Enable High, Address Latch Enable low and Read Enable High and latched on the rising edge of Write Enable. Moreover for commands that starts a modify operation (write/erase) the Write Protect pin must be high. See figure 6 and table 13 for details of the timings requirements. Command codes are always applied on IO7:0, disregarding the bus configuration (X8/X16).

2.2 Address Input.

Address Input bus operation allows the insertion of the memory address. To insert the 28 addresses needed to access the 1Gbit 4 clock cycles (x8 version) are needed. Addresses are accepted with Chip Enable low, Address Latch Enable High, Command Latch Enable low and Read Enable High and latched on the rising edge of Write Enable. Moreover for commands that starts a modify operation (write/erase) the Write Protect pin must be high. See figure 7 and table 16 for details of the timings requirements. Addresses are always applied on IO7:0, disregarding the bus configuration (X8/X16).

2.3 Data Input.

Data Input bus operation allows to feed to the device the data to be programmed. The data insertion is serially and timed by the Write Enable cycles. Data are accepted only with Chip Enable low, Address Latch Enable low, Command Latch Enable low, Read Enable High, and Write Protect High and latched on the rising edge of Write Enable. See figure 8 and table 13 for details of the timings requirements.

2.4 Data Output.

Data Output bus operation allows to read data from the memory array and to check the status register content, the lock status and the ID data. Data can be serially shifted out toggling the Read Enable pin with Chip Enable low, Write Enable High, Address Latch Enable low, and Command Latch Enable low. See figures 9,10,12,13 and table 13 for details of the timings requirements.

2.5 Write Protect.

Hardware Write Protection is activated when the Write Protect pin is low. In this condition modify operation do not start and the content of the memory is not altered. Write Protect pin is not latched by Write Enable to ensure the protection even during the power up.

2.6 Standby.

In Standby mode the device is deselected, outputs are disabled and Power Consumption is reduced.

3. DEVICE OPERATION

3.1 Page Read.

Upon initial device power up, the device defaults to Read mode. This operation is also initiated by writing 00h and 30h to the command register along with four address cycles. In two consecutive read operations, the second one does not need 00h command, which four address cycles and 30h command initiates that operation. Second read operation always requires setup command if first read operation was executed using also random data out command.

Two types of operations are available: random read. The random read mode is enabled when the page address is changed. The 2112 bytes (X8 device) or 1056 words (X16 device) of data within the selected page are transferred to the data registers in less than 25 μ s(t_R). The system controller may detect the completion of this data transfer (t_R) by analyzing the output of R/\bar{B} pin. Once the data in a page is loaded into the data registers, they may be read out in 30ns cycle time (3.3V device) by sequentially pulsing $\bar{R}\bar{E}$. The repetitive high to low transitions of the $\bar{R}\bar{E}$ clock make the device output the data starting from the selected column address up to the last column address.

The device may output random data in a page instead of the consecutive sequential data by writing random data output command. The column address of next data, which is going to be out, may be changed to the address which follows random data output command.

Random data output can be operated multiple times regardless of how many times it is done in a page.

Random data output is not available in cache read.

3.2 Page Program.

The device is programmed basically by page, but it does allow multiple partial page programming of a word or consecutive bytes up to 2112 (X8 device) or words up to 1056 (X16 device), in a single page program cycle.

The number of consecutive partial page programming operation within the same page without an intervening erase operation must not exceed 8; for example, 4 times for main array (X8 device:1time/512byte, X16 device:1time/256word) and 4 times for spare array (X8 device:1time/16byte, X16 device:1time/8word).

The addressing should be done in sequential order in a block. A page program cycle consists of a serial data loading period in which up to 2112 bytes (X8 device) or 1056 words (X16 device) of data may be loaded into the data register, followed by a non-volatile programming period where the loaded data is programmed into the appropriate cell.

The serial data loading period begins by inputting the Serial Data Input command (80h), followed by the four cycle address inputs and then serial data. The words other than those to be programmed do not need to be loaded. The device supports random data input in a page. The column address of next data, which will be entered, may be changed to the address which follows random data input command (85h). Random data input may be operated multiple times regardless of how many times it is done in a page.

The Page Program confirm command (10h) initiates the programming process. Writing 10h alone without previously entering the serial data will not initiate the programming process. The P/E/R controller automatically executes the algorithms and timings necessary for program and verify, thereby freeing the system controller for other tasks. Once the program process starts, the Read Status Register command may be entered to read the status register. The system controller can detect the completion of a program cycle by monitoring the R/\bar{B} output, or the Status bit (I/O 6) of the Status Register. Only the Read Status command and Reset command are valid while programming is in progress. When the Page Program is complete, the Write Status Bit (I/O 0) may be checked. The internal write verify detects only errors for "1"s that are not successfully programmed to "0"s. The command register remains in Read Status command mode until another valid command is written to the command register. Figure 14 details the sequence.

3.3 Block Erase.

The Erase operation is done on a block basis. Block address loading is accomplished in two cycles initiated by an Erase Setup command (60h). Only address A18 to A27 (X8) or A17 to A26 (X16) is valid while A12 to A17 (X8) or A11 to A16 (X16) are ignored. The Erase Confirm command (D0h) following the block address loading initiates the internal erasing process. This two-step sequence of setup followed by execution command ensures that memory contents are not accidentally erased due to external noise conditions. At the rising edge of \overline{WE} after the erase confirm command input, the P/E/R controller handles erase and erase-verify. Once the erase process starts, the Read Status Register command may be entered to read the status register. The system controller can detect the completion of an erase by monitoring the $\overline{R/B}$ output, or the Status bit (I/O 6) of the Status Register. Only the Read Status command and Reset command are valid while erasing is in progress. When the erase operation is completed, the Write Status Bit (I/O 0) may be checked. Figure 18 details the sequence.

3.4 Copy-Back Program.

The copy-back program is configured to quickly and efficiently rewrite data stored in one page without utilizing an external memory. Since the time-consuming cycles of serial access and re-loading cycles are removed, the system performance is improved. The benefit is especially obvious when a portion of a block is updated and the rest of the block also need to be copied to the newly assigned free block. The operation for performing a copy-back program is a sequential execution of page-read without serial access and copying program with the address of destination page. A read operation with "35h" command and the address of the source page moves the whole 2112byte (X8 device) or 1056word (X16 device) data into the internal data buffer.

As soon as the device returns to Ready state, Copy Back command (85h) with the address cycles of destination page may be written. The Program Confirm command (10h) is required to actually begin the programming operation. Data input cycle for modifying a portion or multiple distant portions of the source page is allowed as shown in Figure 16.

"When there is a program-failure at Copy-Back operation, error is reported by pass/fail status. But, if Copy-Back operations are accumulated over time, bit error due to charge loss is not checked by external error detection/correction scheme. For this reason, two bit error correction is recommended for the use of Copy-Back operation."

Figure 16 shows the command sequence for the copy-back operation.

The Copy Back Program operation requires three steps:

1. The source page must be read using the Read A command (one bus write cycle to setup the command and then 4 bus write cycles to input the source page address). This operation copies all 2KBytes from the page into the Page Buffer.
2. When the device returns to the ready state (Ready/Busy High), the second bus write cycle of the command is given with the 4bus cycles to input the target page address.
3. Then the confirm command is issued to start the P/E/R Controller.

Note:

1. On the same plane.
2. It's prohibited to operate copy-back program from an odd address page (source page) to an even address page (target page) or from an even address page (source page) to an odd address page (target page). Therefore, the copy-back program is permitted just between odd address pages or even address pages.

3.5 Read Status Register.

The device contains a Status Register which may be read to find out whether read, program or erase operation is completed, and whether the program or erase operation is completed successfully. After writing 70h command to the command register, a read cycle outputs the content of the Status Register to the I/O pins on the falling edge of \overline{CE} or \overline{RE} , whichever occurs last. This two line control allows the system to poll the progress of each device in multiple memory connections even when R/B pins are common-wired. RE or CE does not need to be toggled for updated status. Refer to Table 14 for specific Status Register definitions, and Figure 10 for specific timings requirements. The command register remains in Status Read mode until further commands are issued to it. Therefore, if the status register is read during a random read cycle, the read command (00h) should be given before starting read cycles.

3.6 Read ID.

The device contains a product identification mode, initiated by writing 90h to the command register, followed by an address input of 00h. Four read cycles sequentially output the 1st cycle (ADh), and 2nd cycle (the device code) and 3rd cycle ID, 4th cycle ID, respectively. The command register remains in Read ID mode until further commands are issued to it. Figure 19 shows the operation sequence, while Tables 16 explain the byte meaning.

3.7 Reset.

The device offers a reset feature, executed by writing FFh to the command register. When the device is in Busy state during random read, program or erase mode, the reset operation will abort these operations. The contents of memory cells being altered are no longer valid, as the data will be partially programmed or erased.

The command register is cleared to wait for the next command, and the Status Register is cleared to value E0h when \overline{WP} is high. Refer to table 14 for device status after reset operation. If the device is already in reset state a new reset command will not be accepted by the command register. The R/B pin transitions to low for tRST after the Reset command is written.

3.8 Cache program

Cache Program is an extension of Page Program, which is executed with 2112byte (X8 device) or 1056word (X16 device) data registers, and is available only within a block. Since the device has 1 page of cache memory, serial data input may be executed while data stored in data register are programmed into memory cell. After writing the first set of data up to 2112byte (X8 device) or 1056word (X16 device) into the selected cache registers, Cache Program command (15h) instead of actual Page Program (10h) is input to make cache registers free and to start internal program operation. To transfer data from cache registers to data registers, the device remains in Busy state for a short period of time (tCBSY) and has its cache registers ready for the next data-input while the internal programming gets started with the data loaded into data registers. Read Status command (70h) may be issued to find out when cache registers become ready by polling the Cache- Busy status bit (I/O 6). Pass/fail status of only the previous page is available upon the return to Ready state.

When the next set of data is input with the Cache Program command, tCBSY is affected by the progress of pending internal programming. The programming of the cache registers is initiated only when the pending program cycle is finished and the data registers are available for the transfer of data from cache registers. The status bit (I/O5) for internal Ready/Busy may be polled to identify the completion of internal programming.

If the system monitors the progress of programming only with R/\bar{B} , the last page of the target programming sequence must be programmed with actual Page Program command (10h). If the Cache Program command (15h) is used instead, status bit (I/O5) must be polled to find out when the last programming is actually finished before starting other operations such as read. Pass/fail status is available in two steps. I/O 1 returns with the status of the previous page upon Ready or I/O6 status bit changing to "1", and later I/O 0 with the status of current page upon true Ready (returning from internal programming) or I/O 5 status bit changing to "1". I/O 1 may be read together when I/O 0 is checked. See Fig. 18 for more details.

NOTE : Since programming the last page does not employ caching, the program time has to be that of Page Program. However, if the previous program cycle with the cache data has not finished, the actual program cycle of the last page is initiated only after completion of the previous cycle, which can be expressed as the following formula.

$$tPROG = \text{Program time for the last page} + \text{Program time for the (last-1)page} \\ - (\text{Program command cycle time} + \text{Last page data loading time})$$

3.9 Cache Read

Cache read operation allows automatic download of consecutive pages, up to the whole device. Immediately after 1st latency end, while user can start reading out data, device internally starts reading following page.

Start address of 1st page must be at page start ($A<10:0>=00h$) : in this way after 1st latency time (t_r) , automatic data download will be uninterrupted. In fact latency time is 25us, while download of a page require at least 100us for x8 device (50us for x16 device).

Cache read operation command is like standard read, except for confirm code (30h for standard read, 31h for cache read) user can check operation status using :

- R/\bar{B} ('0' means latency ongoing, download not possible, '1' means download of n page possible, even if device internally is active on n+1 page
 - Status register (SR<6> behave like R/\bar{B} , SR<5> is '0' when device is internally reading and '1' when device is idle)
- To exit cache read operation, a cache read exit command (34h) must be issued. This command can be given any time (both device idle and reading).

If device is active (SR<5>=0) it will go idle within 5us, while if it is not active, device itself will go busy for a time shorter then t_{CBSY} before becoming again idle and ready to accept any further commands. Figure 17 describes how to handle Cache Read through Status register .

If user reads last byte/word of the memory array, then he has to stop by giving a cache read exit command. In general, if user wants to terminate a cache read, then he must give a cache read exit command (or reset command) before starting any new operation.

Random data output is not available in cache read.

Cache read operation must be done only block by block if system needs to avoid reading also from invalid blocks.

4. OTHER FEATURES

4.1 Data Protection for Power on/off Sequence

The device is designed to offer protection from any involuntary program/erase during power-transitions. An internal voltage detector disables all functions whenever V_{cc} is below about 2.0V (3.3V version). \overline{WP} pin provides hardware protection and is recommended to be kept at VIL during power-up and power-down. A recovery time of minimum 10 μ s is required before internal circuit gets ready for any command sequences as shown in Figure 24. The two-step command sequence for program/erase provides additional software protection.

If the power is dropped during the ready read/write/erase operation, Power protection function may not guaranteed the data. Power protection function is only available during the power on/off sequence.

4.2 Ready/Busy.

The device has a Ready/Busy output that provides method of indicating the completion of a page program, erase, copy-back, cache program and random read completion. The R/\overline{B} pin is normally high and goes to low when the device is busy (after a reset, read, program, erase operation). It returns to high when the P/E/R controller has finished the operation. The pin is an open-drain driver thereby allowing two or more R/\overline{B} outputs to be Or-tied. Because pull-up resistor value is related to $t_r(R/\overline{B})$ and current drain during busy (I_{busy}), an appropriate value can be obtained with the following reference chart (Figure 25). Its value can be determined by the following guidance.

| Parameter | Symbol | Min | Typ | Max | Unit |
|--------------------|--------|------|-----|------|--------|
| Valid Block Number | NvB | 1004 | | 1024 | Blocks |

Table 7: Valid Blocks Number

NOTE:

1. The 1st block is guaranteed to be a valid block up to 1K cycles with ECC. (1bit/528bytes)

| Symbol | Parameter | Value | Unit |
|--------------------------------|--|-------------|------|
| | | 3.3V | |
| T _A | Ambient Operating Temperature (Temperature Range Option 1) | 0 to 70 | °C |
| | Ambient Operating Temperature (Industrial Temperature Range) | -40 to 85 | °C |
| T _{BIAS} | Temperature Under Bias | -50 to 125 | °C |
| T _{STG} | Storage Temperature | -65 to 150 | °C |
| V _{IO} ⁽²⁾ | Input or Output Voltage | -0.6 to 4.6 | V |
| V _{CC} | Supply Voltage | -0.6 to 4.6 | V |

Table 8: Absolute maximum ratings

NOTE:

1. Except for the rating "Operating Temperature Range", stresses above those listed in the Table "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only and operation of the device at these or any other conditions above those indicated in the Operating sections of this specification is not implied. Exposure to Absolute Maximum Rating conditions for extended periods may affect device reliability.
2. Minimum Voltage may undershoot to -2V during transition and for less than 20ns during transitions.

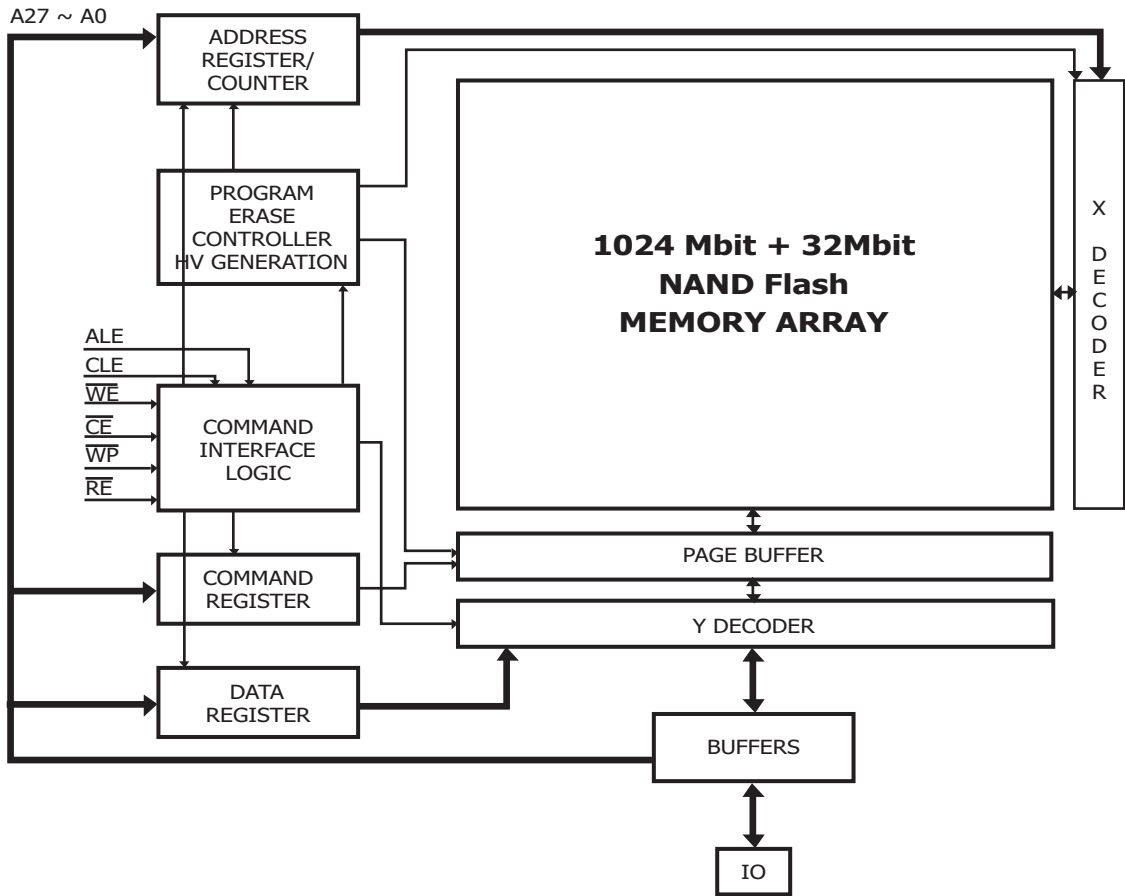


Figure 5: Block Diagram

| Parameter | | Symbol | Test Conditions | 3.3Volt | | | Unit |
|---------------------------|-----------------|--------------------------|--|----------------------|-----|----------------------|------|
| | | | | Min | Typ | Max | |
| Operating Current | Sequential Read | I _{CC1} | t _{RC} =30ns CE=V _{IL} , I _{OUT} =0mA | - | 15 | 30 | mA |
| | Program | I _{CC2} | - | - | 15 | 30 | mA |
| | Erase | I _{CC3} | - | - | 15 | 30 | mA |
| Stand-by Current (TTL) | | I _{CC4} | CE=V _{IH} , WP=0V/V _{CC} | - | | 1 | mA |
| Stand-by Current (CMOS) | | I _{CC5} | CE=V _{CC} -0.2, WP=0V/V _{CC} | - | 10 | 50 | uA |
| Input Leakage Current | | I _{LI} | V _{IN} =0 to V _{CC} (max) | - | - | ± 10 | uA |
| Output Leakage Current | | I _{LO} | V _{OUT} =0 to V _{CC} (max) | - | - | ± 10 | uA |
| Input High Voltage | | V _{IH} | - | V _{CC} ×0.8 | - | V _{CC} +0.3 | V |
| Input Low Voltage | | V _{IL} | - | -0.3 | - | V _{CC} ×0.2 | V |
| Output High Voltage Level | | V _{OH} | I _{OH} =-400uA | 2.4 | - | - | V |
| Output Low Voltage Level | | V _{OL} | I _{OL} =2.1mA | - | - | 0.4 | V |
| Output Low Current (R/B) | | I _{OL} (R/B) | V _{OL} =0.4V | 8 | 10 | - | mA |

Table 9: DC and Operating Characteristics

| Parameter | Value |
|--------------------------------|------------------------|
| | 3.3Volt |
| Input Pulse Levels | 0V to V _{CC} |
| Input Rise and Fall Times | 5ns |
| Input and Output Timing Levels | V _{CC} / 2 |
| Output Load (2.7V - 3.6V) | 1 TTL GATE and CL=50pF |

Table 10: AC Conditions

| Item | Symbol | Test Condition | Min | Max | Unit |
|----------------------------|------------------|---------------------|-----|-----|------|
| Input / Output Capacitance | C _{I/O} | V _{IL} =0V | - | 10 | pF |
| Input Capacitance | C _{IN} | V _{IN} =0V | - | 10 | pF |

Table 11: Pin Capacitance (TA=25C, F=1.0MHz)

| Parameter | Symbol | Min | Typ | Max | Unit |
|---|-------------------|-----|-----|-----|----------|
| Program Time | t _{PROG} | - | 200 | 700 | us |
| Dummy Busy Time for Cache Program | t _{CBSY} | - | 3 | 700 | us |
| Number of partial Program Cycles in the same page | Main Array | NOP | - | - | 4 Cycles |
| | Spare Array | NOP | - | - | 4 Cycles |
| Block Erase Time | t _{BERS} | - | 2 | 3 | ms |

Table 12: Program / Erase Characteristics



HY27UF(08/16)1G2A Series 1Gbit (128Mx8bit / 64Mx16bit) NAND Flash

| Parameter | Symbol | 3.3Volt | | Unit |
|--|---------------------|---------|-------------------------|------|
| | | Min | Max | |
| CLE Setup time | tCLS | 15 | | ns |
| CLE Hold time | tCLH | 5 | | ns |
| $\overline{\text{CE}}$ setup time | tCS | 20 | | ns |
| $\overline{\text{CE}}$ hold time | tCH | 5 | | ns |
| $\overline{\text{WE}}$ pulse width | tWP | 15 | | ns |
| ALE setup time | tALS | 15 | | ns |
| ALE hold time | tALH | 5 | | ns |
| Address to Data Loading | tADL ⁽⁴⁾ | 100 | | ns |
| Data setup time | tDS | 5 | | ns |
| Data hold time | tDH | 5 | | ns |
| Write Cycle time | tWC | 30 | | ns |
| $\overline{\text{WE}}$ High hold time | tWH | 10 | | ns |
| Data Transfer from Cell to register | tR | | 25 | us |
| ALE to $\overline{\text{RE}}$ Delay | tAR | 15 | | ns |
| CLE to $\overline{\text{RE}}$ Delay | tCLR | 15 | | ns |
| Ready to $\overline{\text{RE}}$ Low | tRR | 20 | | ns |
| $\overline{\text{RE}}$ Pulse Width | tRP | 15 | | ns |
| $\overline{\text{WE}}$ High to Busy | tWB | | 100 | ns |
| Read Cycle Time | tRC | 30 | | ns |
| $\overline{\text{RE}}$ Access Time | tREA | | 20 | ns |
| $\overline{\text{RE}}$ High to Output High Z | tRHZ | | 50 | ns |
| $\overline{\text{CE}}$ High to Output High Z | tCHZ | | 50 | ns |
| $\overline{\text{RE}}$ High Hold Time | tREH | 10 | | ns |
| Output High Z to $\overline{\text{RE}}$ low | tIR | 0 | | ns |
| $\overline{\text{CE}}$ Access Time | tCEA | | 25 | ns |
| $\overline{\text{WE}}$ High to $\overline{\text{RE}}$ low | tWHR | 60 | | ns |
| $\overline{\text{RE}}$ or $\overline{\text{CE}}$ High to Output Hold | tOH | 10 | | ns |
| Device Resetting Time (Read / Program / Erase) | tRST | | 5/10/500 ⁽¹⁾ | us |
| Write Protection time | tWW ⁽³⁾ | 100 | | ns |

Table 13: AC Timing Characteristics

NOTE:

1. If Reset Command (FFh) is written at Ready state, the device goes into Busy for maximum 5us
2. The time to Ready depends on the value of the pull-up resistor tied R/ $\overline{\text{B}}$ pin. ting time.
3. Program / Erase Enable Operation : $\overline{\text{WP}}$ high to $\overline{\text{WE}}$ High.
Program / Erase Disable Operation : $\overline{\text{WP}}$ Low to $\overline{\text{WE}}$ High.
4. tADL is the time from the $\overline{\text{WE}}$ rising edge of final address cycle to the $\overline{\text{WE}}$ rising of first data cycle.

| IO | Page Program | Block Erase | Cache Program | Read | Cache Read | CODING |
|----|---------------|---------------|----------------------|---------------|----------------------|-----------------------------------|
| 0 | Pass / Fail | Pass / Fail | Pass / Fail (N) | NA | | Pass: '0' Fail: '1' |
| 1 | NA | NA | Pass / Fail (N-1) | NA | | Don't care |
| 2 | NA | NA | NA | NA | | - |
| 3 | NA | NA | NA | NA | | - |
| 4 | NA | NA | NA | NA | | - |
| 5 | Ready/Busy | Ready/Busy | P/E/R Controller Bit | Ready/Busy | P/E/R Controller Bit | Active: '0' Idle: '1' |
| 6 | Ready/Busy | Ready/Busy | Cache Register Free | Ready/Busy | Ready/Busy | Busy: '0' Ready: '1' |
| 7 | Write Protect | Write Protect | Write Protect | Write Protect | | Protected: '0' Not Protected: '1' |

Table 14: Status Register Coding

| DEVI IDENTIFIER CYCLE | DESCRIPTION |
|-----------------------|---|
| 1st | Manufacturer Code |
| 2nd | Device Identifier |
| 3rd | Internal chip number, cell Type, Number of Simultaneously Programmed pages. |
| 4th | Page size, spare size, Block size, Organization |

Table 15: Device Identifier Coding

| Part Number | Voltage | Bus Width | 1st cycle (Manufacture Code) | 2nd cycle (Device Code) | 3rd Code | 4th Code |
|--------------|---------|-----------|------------------------------|-------------------------|----------|----------|
| HY27UF081G2A | 3.3V | x8 | ADh | F1h | 80h | 1Dh |
| HY27UF161G2A | 3.3V | x16 | ADh | C1h | 80h | 5Dh |

Table 16: Read ID Data Table

| | Description | I07 | I06 | I05 I04 | I03 I02 | I01 I00 |
|---|----------------|-----|-----|---------|---------|---------|
| Die / Package | 1 | | | | | 0 0 |
| | 2 | | | | | 0 1 |
| | 4 | | | | | 1 0 |
| | Reserved | | | | | 1 1 |
| String Type | Single Level | | | | 0 0 | |
| | 2x Multi-level | | | | 0 1 | |
| | Reserved | | | | 1 0 | |
| | ReservedI | | | | 1 1 | |
| Number of Simultaneously Programmed Pages | 1 | | | 0 0 | | |
| | 2 | | | 0 1 | | |
| | 3 | | | 1 0 | | |
| | 4 | | | 1 1 | | |
| Interleave Program Between different dice | Not Support | | 0 | | | |
| | Support | | 1 | | | |
| Write Cache | Not Support | 0 | | | | |
| | Support | 1 | | | | |

Table 17: 3rd Byte of Device Identifier Description

| | Description | I07 | I06 | I05-4 | I03 | I02 | I01-0 |
|-----------------------------------|-------------|-----|-----|-------|-----|-----|-------|
| Page Size (Without Spare Area) | 1KB | | | | | | 0 0 |
| | 2KB | | | | | | 0 1 |
| | 4KB | | | | | | 1 0 |
| | Reserved | | | | | | 1 1 |
| Spare Area Size (Byte / 512 Byte) | 8 | | | | | 0 | |
| | 16 | | | | | 1 | |
| Serial Access Time | 50ns | 0 | | | 0 | | |
| | 30ns | 0 | | | 1 | | |
| | 25ns | 1 | | | 0 | | |
| | Reserved | 1 | | | 1 | | |
| Block Size (Without Spare Area) | 64KB | | | 0 0 | | | |
| | 128KB | | | 0 1 | | | |
| | 256KB | | | 1 0 | | | |
| | 512KB | | | 1 1 | | | |
| Organization | X8 | | 0 | | | | |
| | X16 | | 1 | | | | |

Table 18: 4th Byte of Device Identifier Description

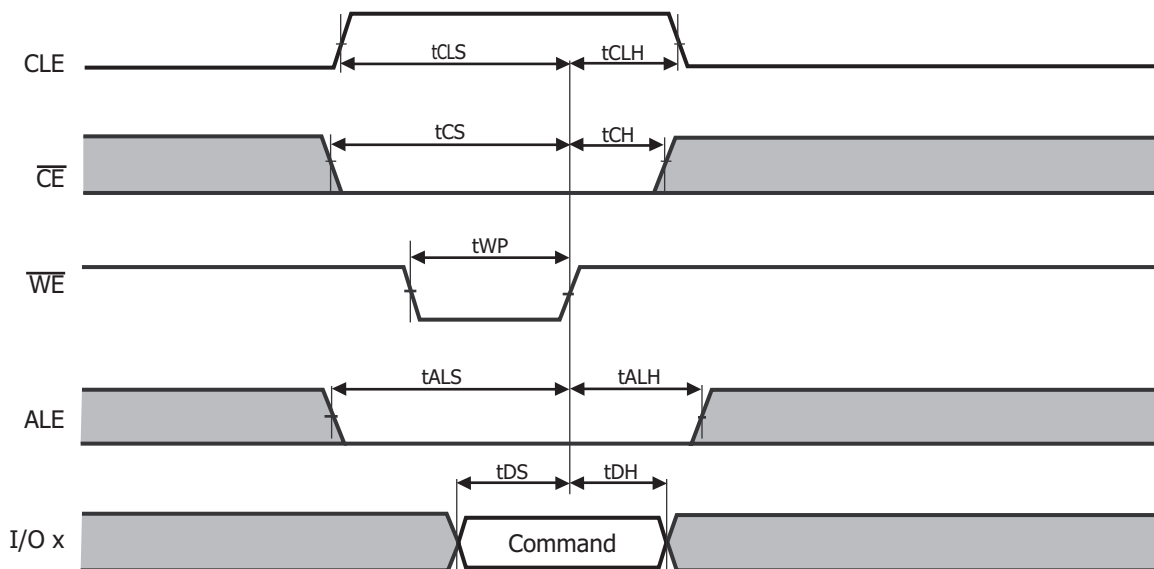


Figure 6: Command Latch Cycle

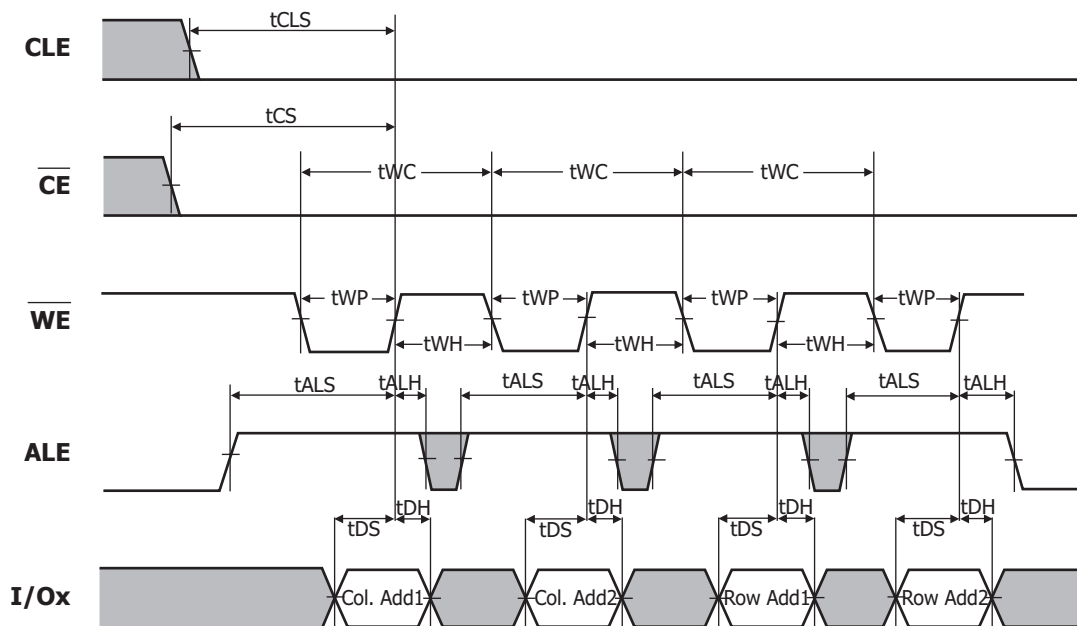


Figure 7: Address Latch Cycle

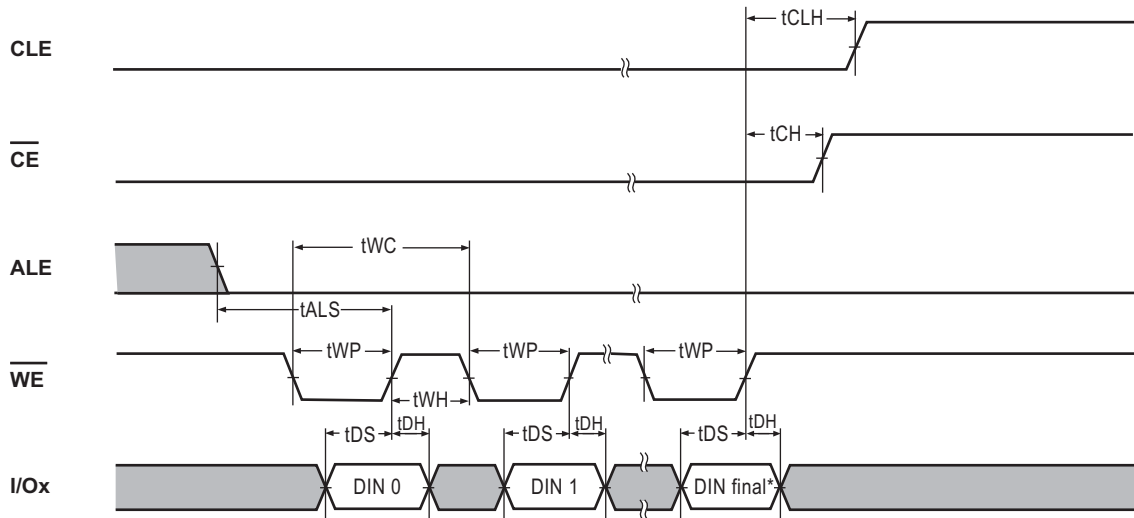
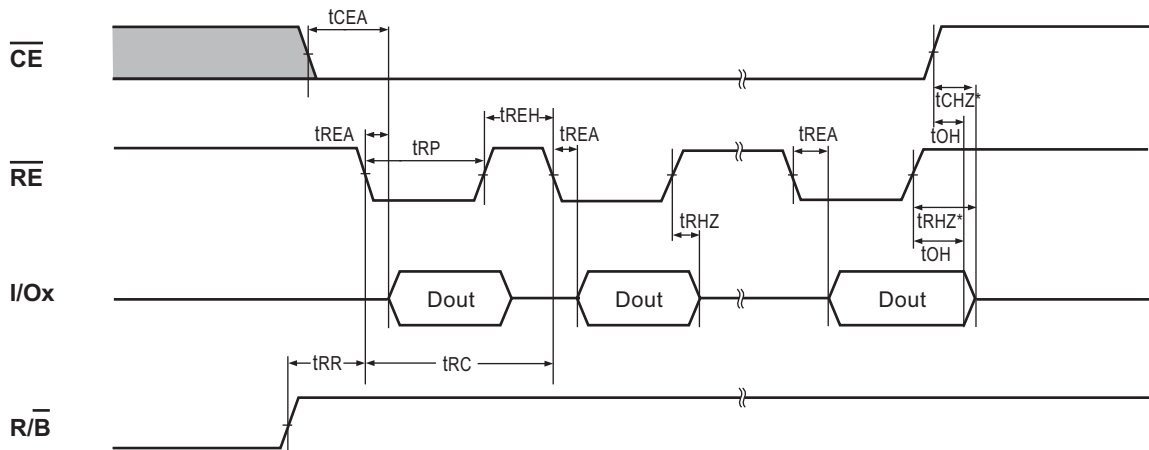


Figure 8. Input Data Latch Cycle



Notes : Transition is measured $\pm 200mV$ from steady state voltage with load.
This parameter is sampled and not 100% tested.

Figure 9: Sequential Out Cycle after Read (CLE=L, \overline{WE} =H, ALE=L)

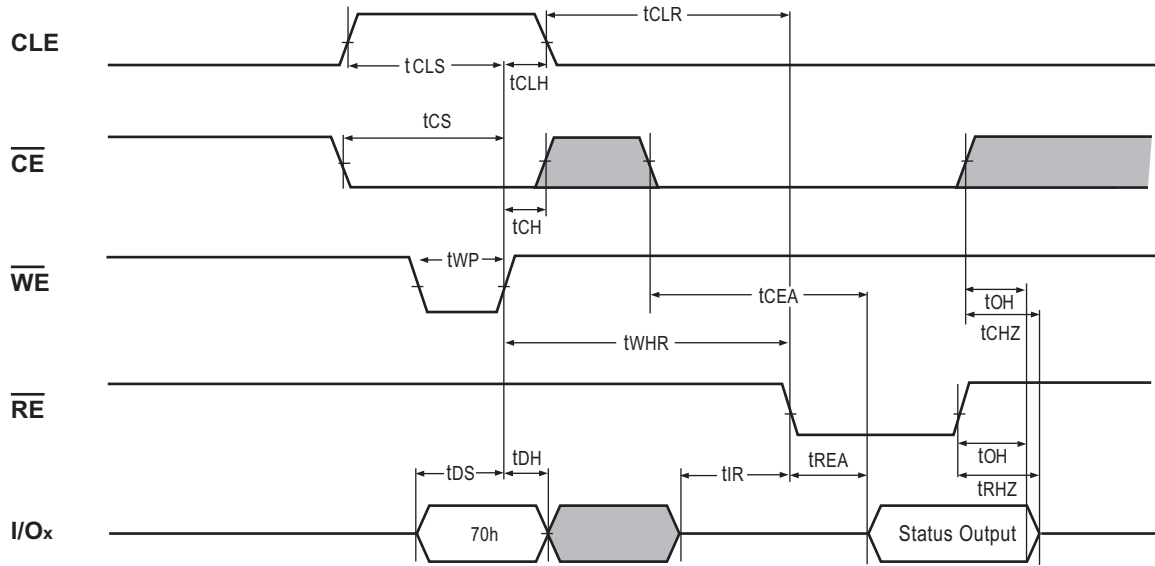


Figure 10: Status Read Cycle

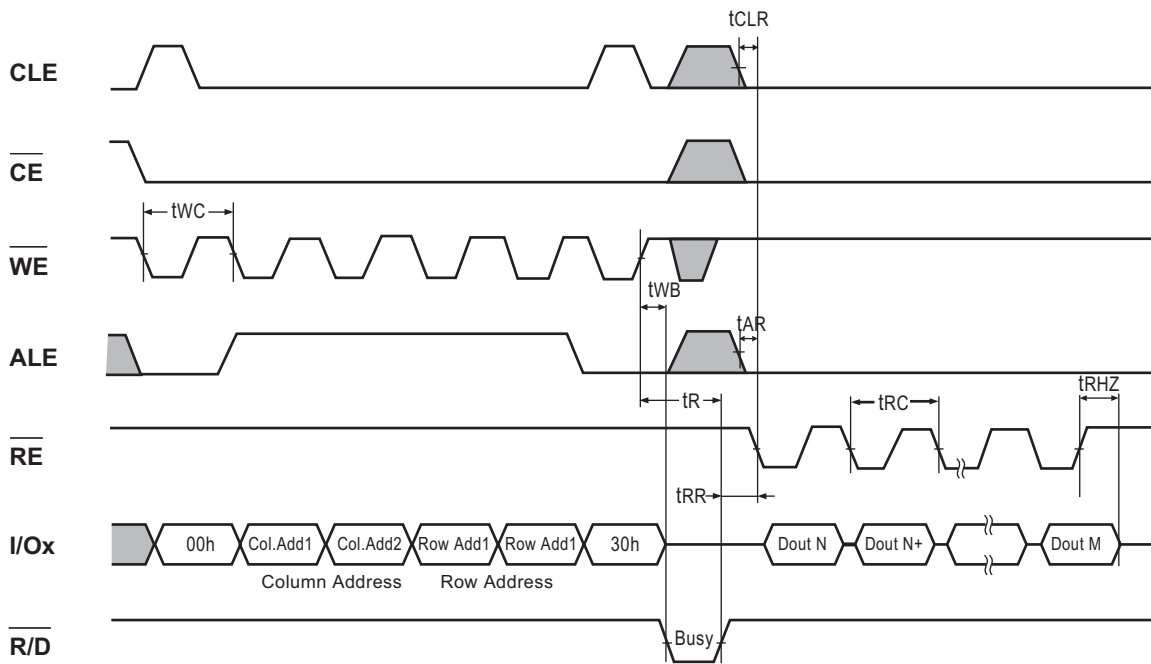


Figure 11: Read1 Operation (Read One Page)

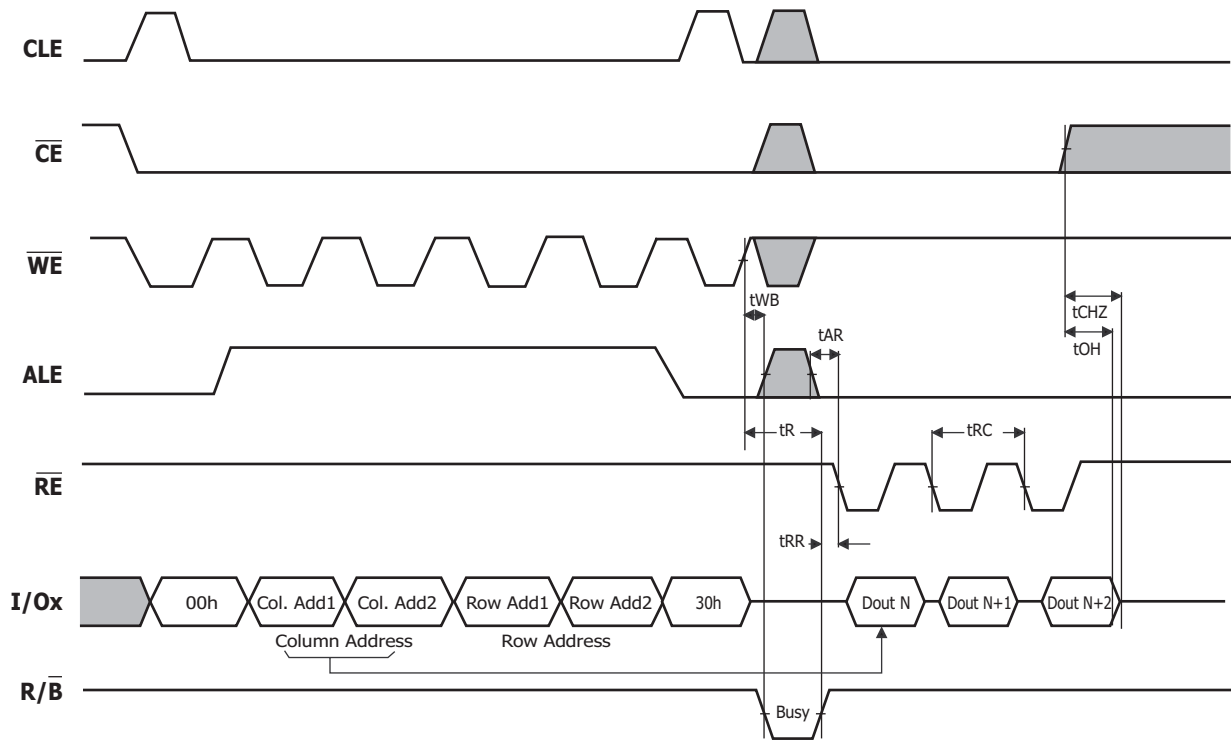


Figure 12: Read1 Operation intercepted by \overline{CE}

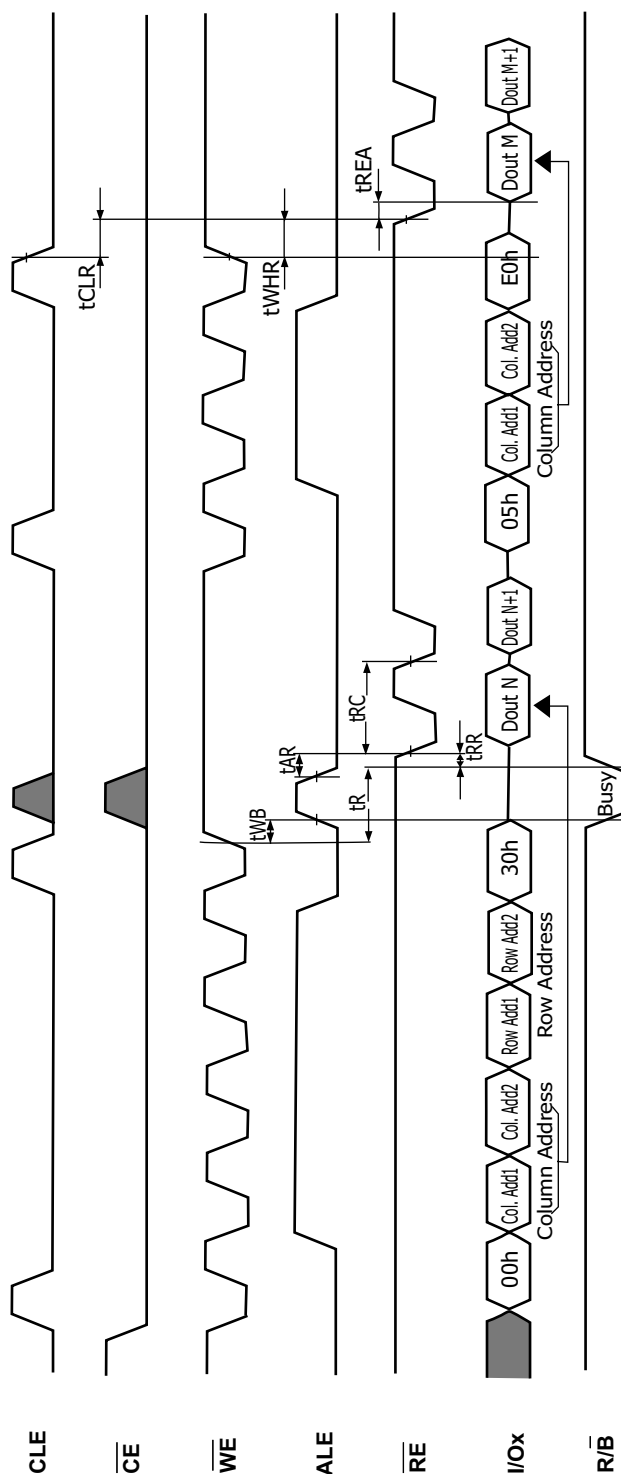
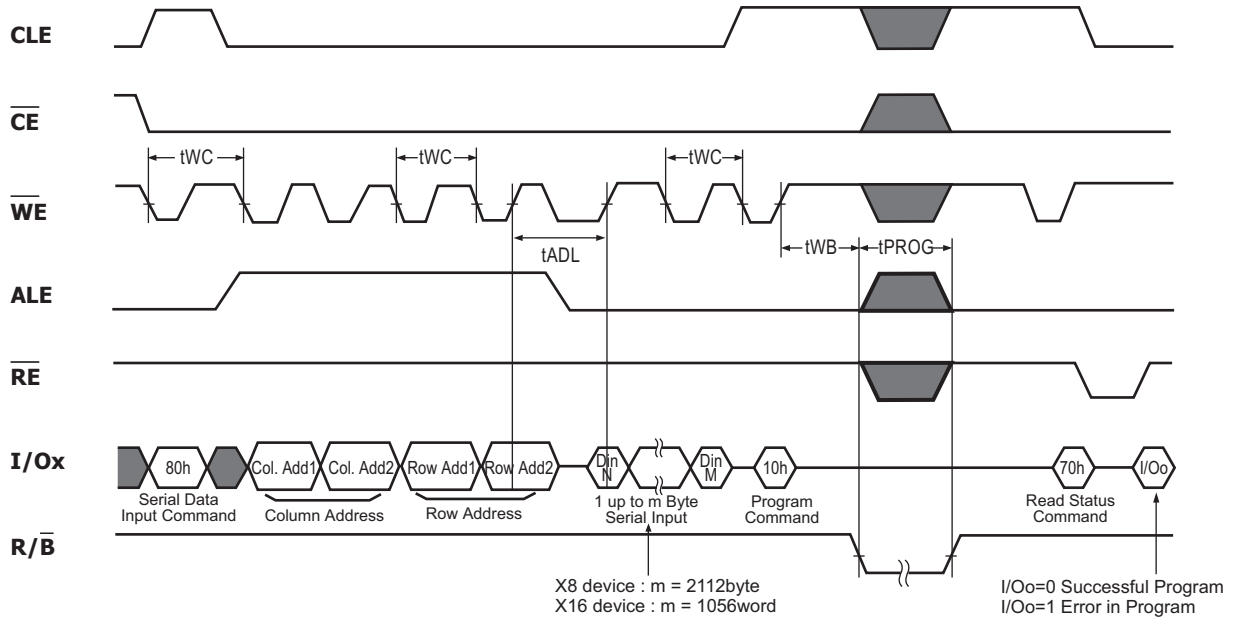


Figure 13 : Random Data output



Note : t_{ADL} is the time from the \overline{WE} rising edge of final address cycle to the \overline{WE} rising edge of first data cycle.

Figure 14: Page Program Operation

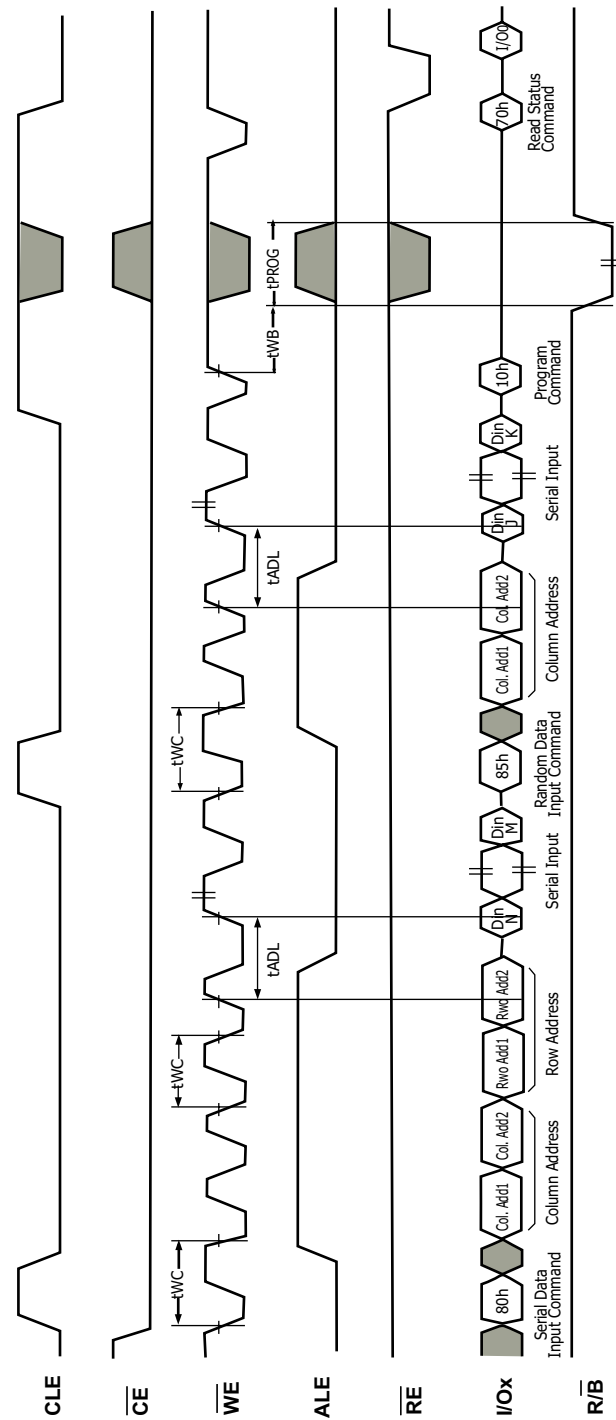
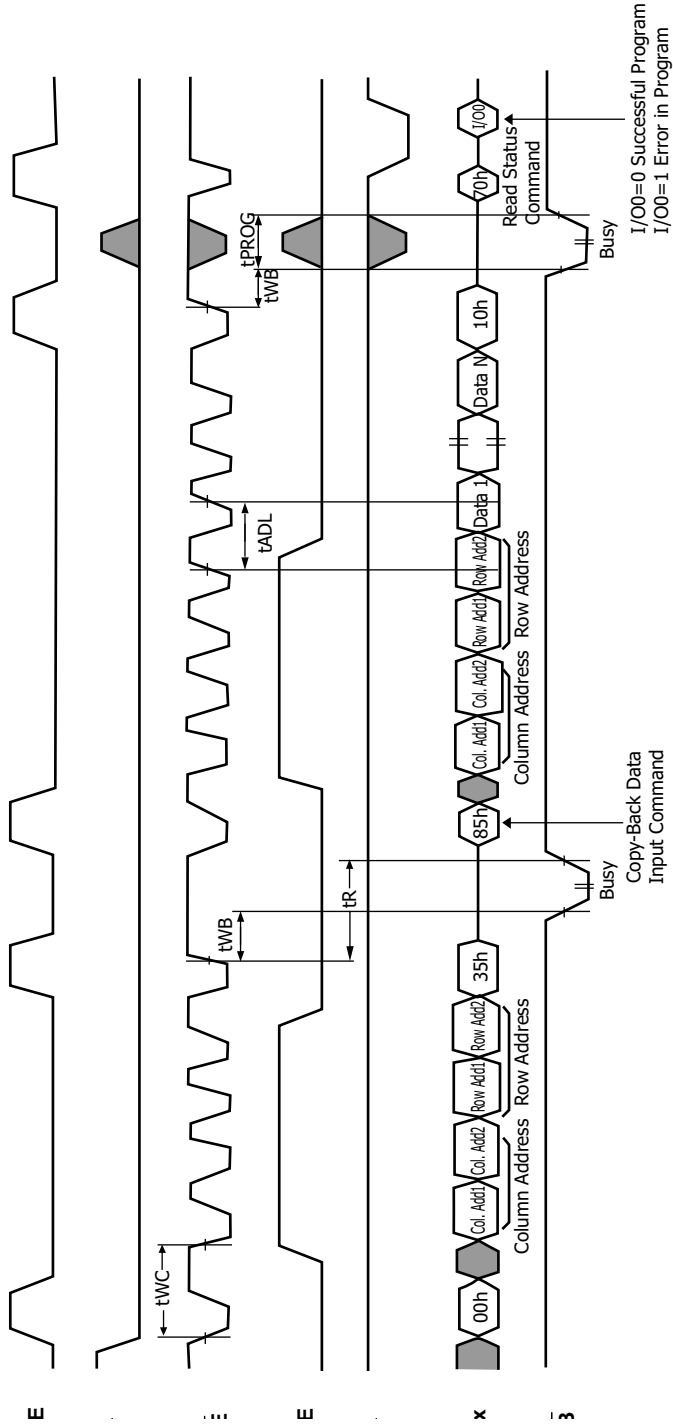
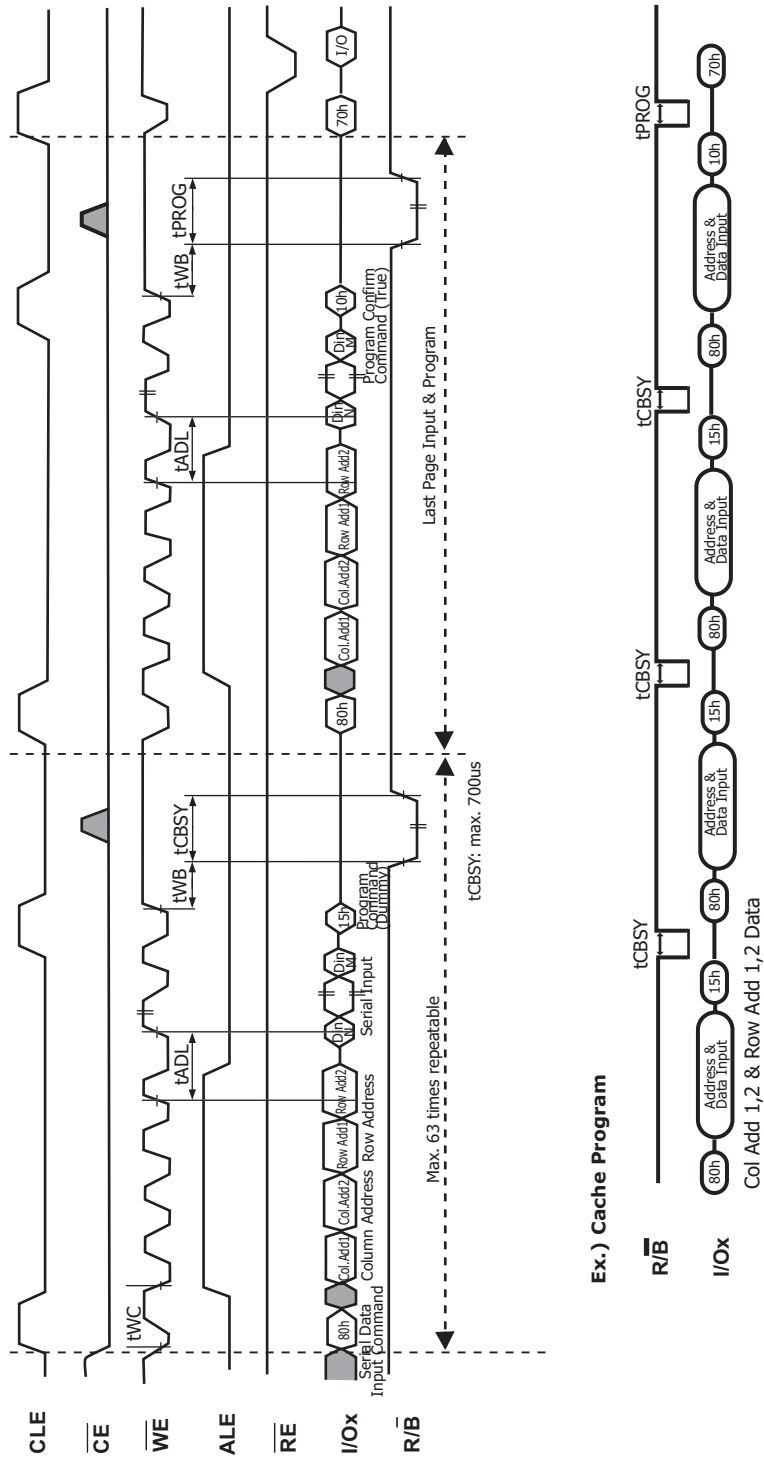


Figure 15 : Random Data In



Note : t_{ADL} is the time from the \overline{WE} rising edge of final address cycle to the \overline{WE} rising edge fo first data cycle.

Figure 16 : Copy Back Program



Ex.) Cache Program

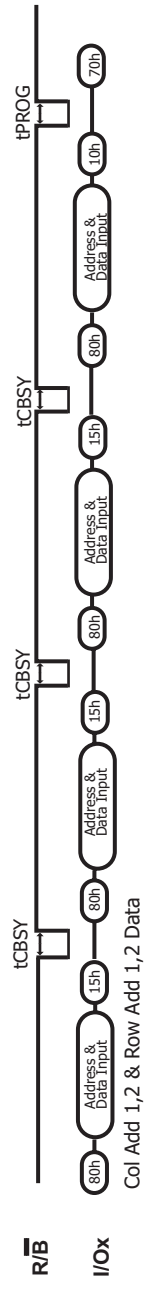


Figure 17 : Cache Program

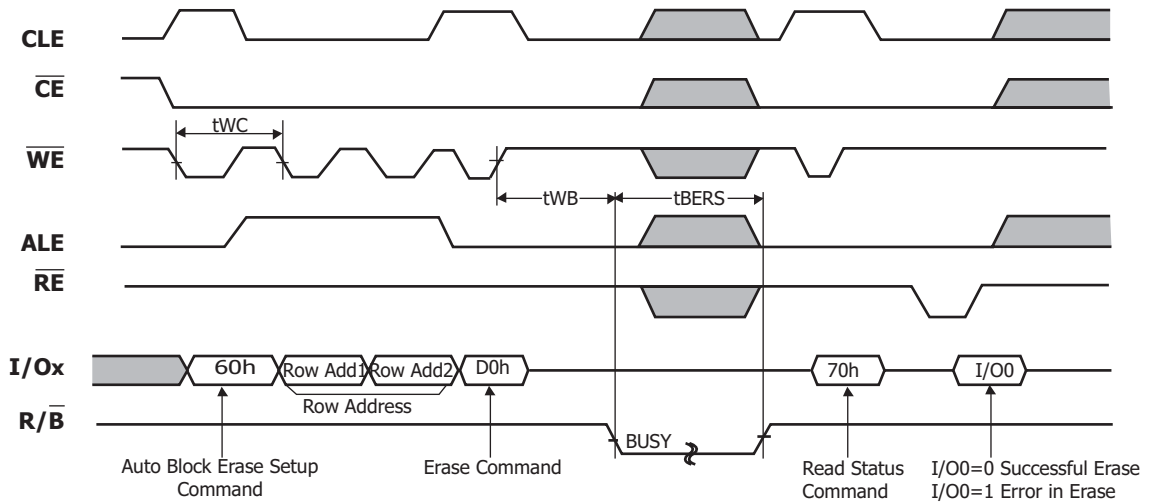


Figure 18: Block Erase Operation (Erase One Block)

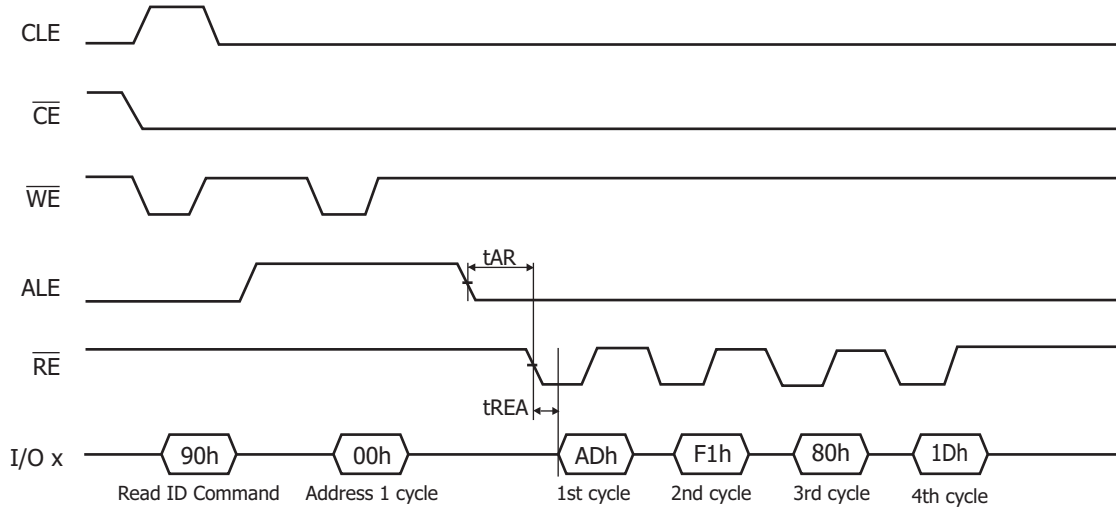


Figure 19: Read ID Operation

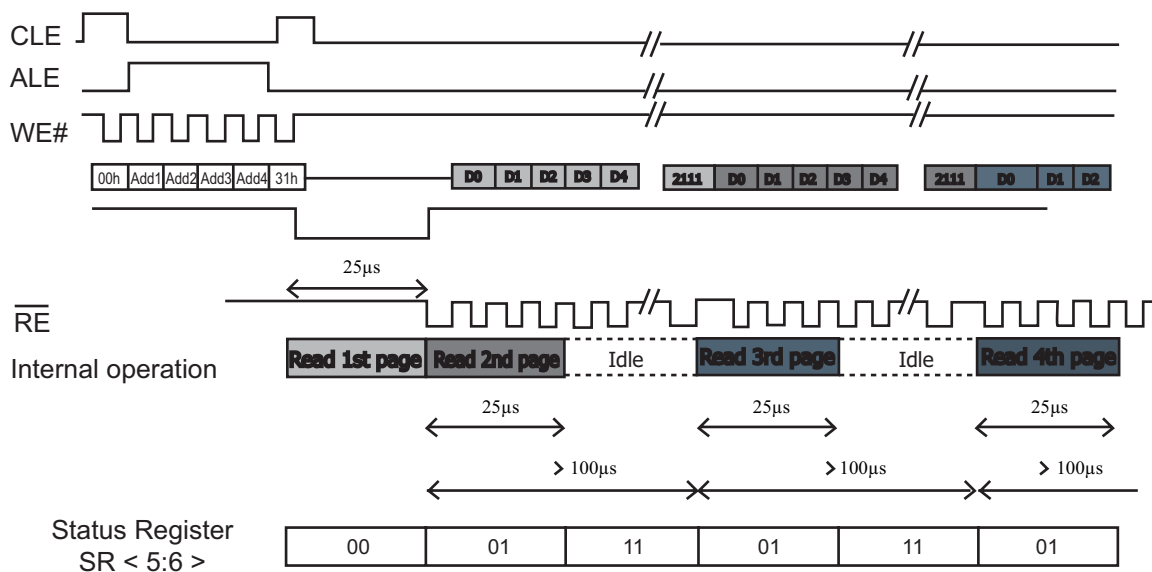


Figure 20: start address at page start :after 1st latency uninterrupted data flow

System Interface Using $\overline{\text{CE}}$ don't care

To simplify system interface, $\overline{\text{CE}}$ may be deasserted during data loading or sequential data-reading as shown below. So, it is possible to connect NAND Flash to a microprocessor. The only function that was removed from standard NAND Flash to make $\overline{\text{CE}}$ don't care read operation was disabling of the automatic sequential read function.

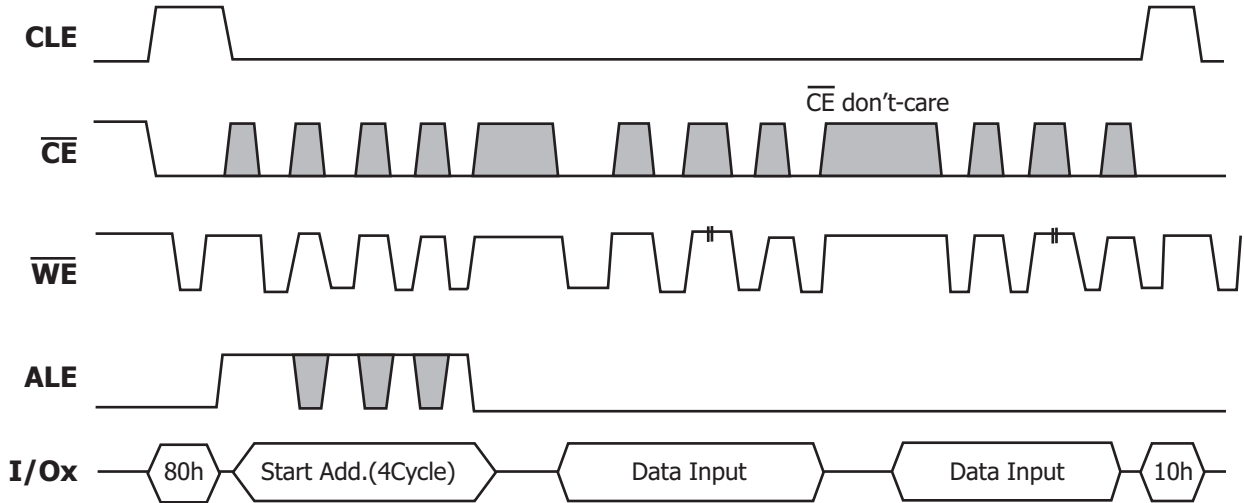


Figure 21: Program Operation with $\overline{\text{CE}}$ don't-care.

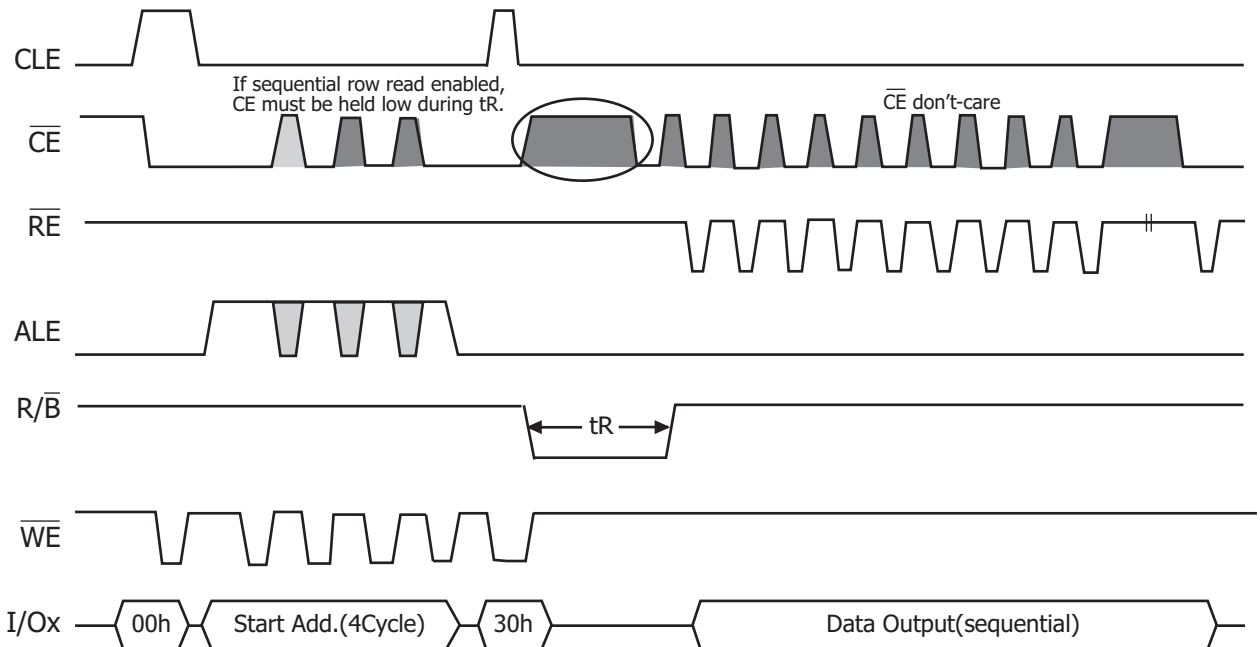


Figure 22: Read Operation with $\overline{\text{CE}}$ don't-care.

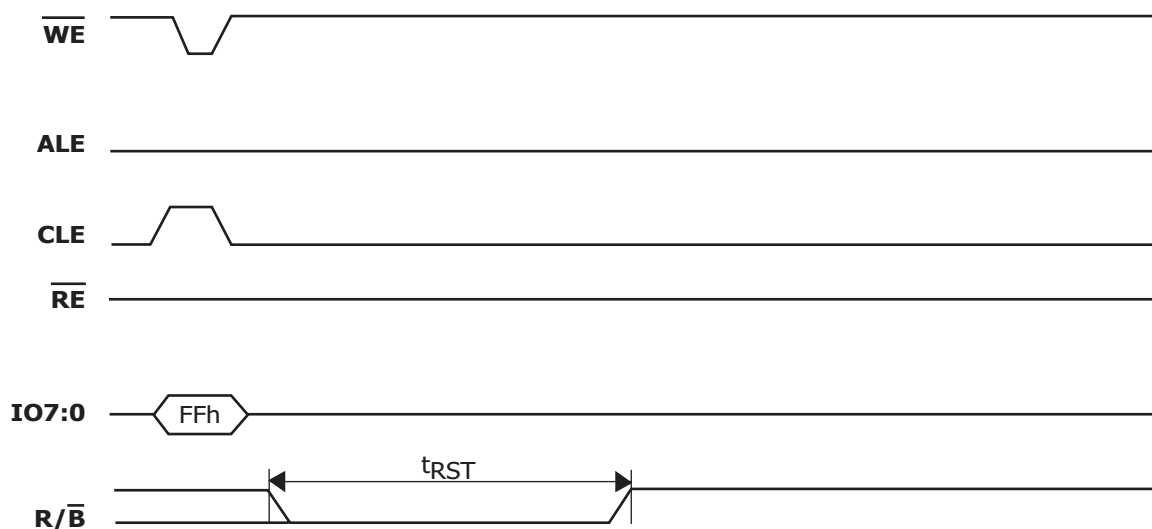


Figure 23: Reset Operation

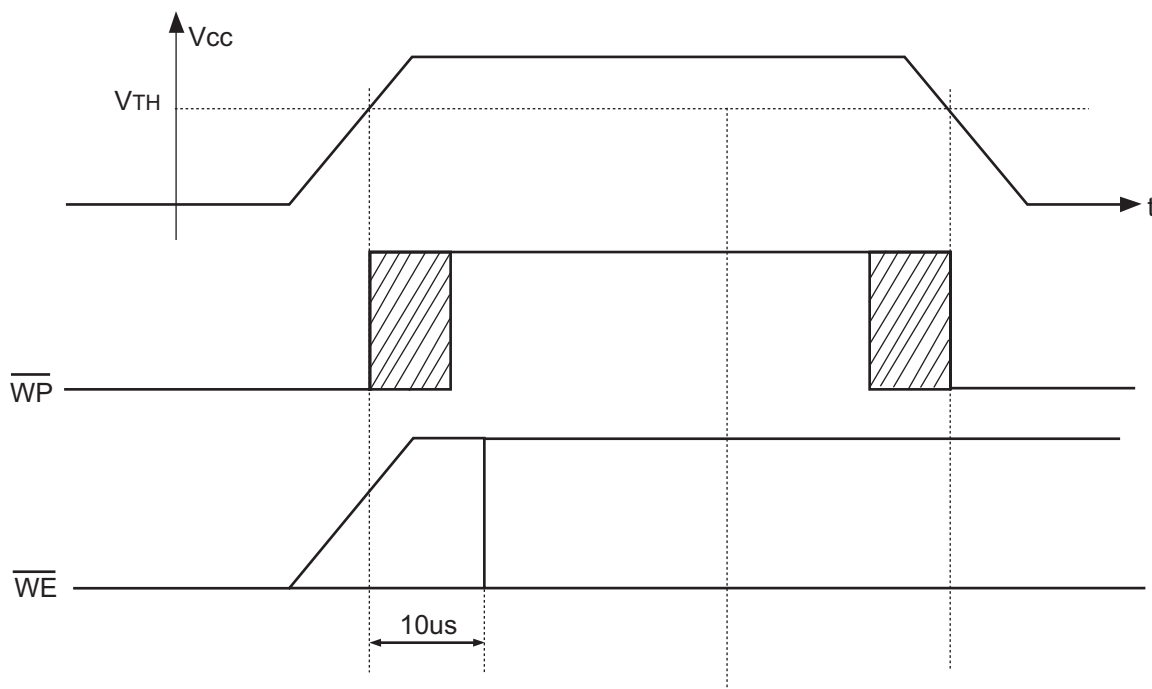


Figure 24: Power On and Data Protection Timing

$V_{TH} = 2.5$ Volt for 3.3 Volt Supply devices

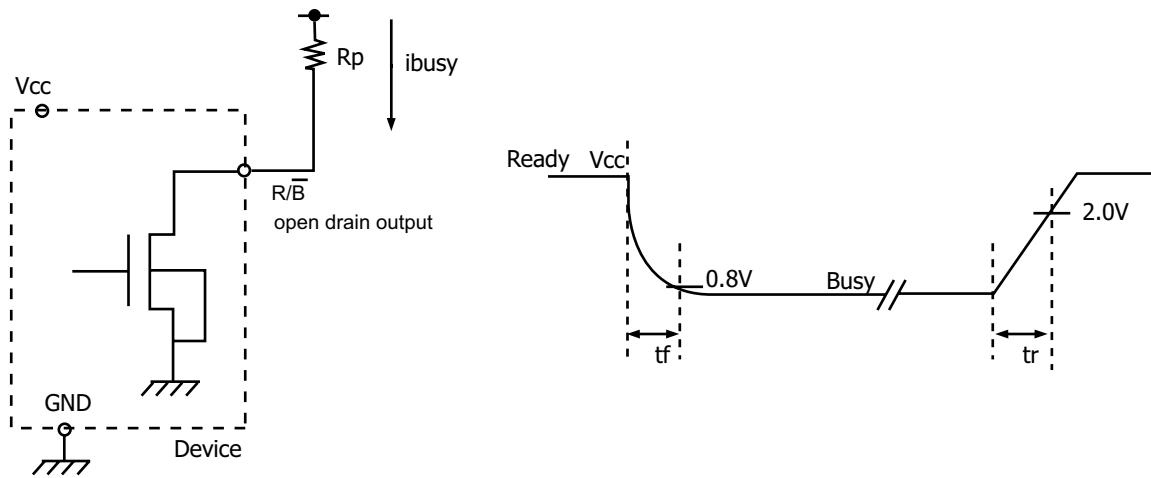
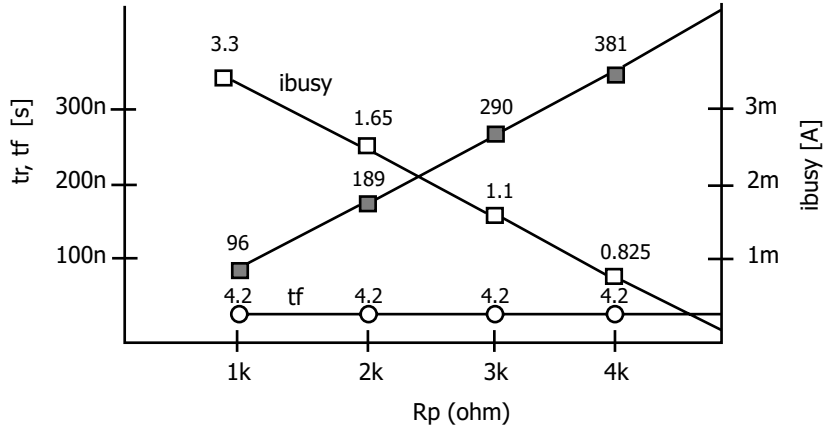


Fig. Rp vs tr, tf & Rp vs ibusy

@ Vcc = 3.3V, Ta = 25°C, CL=100pF



Rp value guidance

$$R_p(\text{min}) = \frac{V_{cc}(\text{Max.}) - V_{OL}(\text{Max.})}{I_{OL} + \sum I_L} = \frac{3.2V}{8\text{mA} + \sum I_L}$$

where IL is the sum of the input currents of all devices tied to the R/B pin.

Rp(max) is determined by maximum permissible limit of tr

Figure 25: Ready/Busy Pin electrical specifications

Bad Block Management

Devices with Bad Blocks have the same quality level and the same AC and DC characteristics as devices where all the blocks are valid. A Bad Block does not affect the performance of valid blocks because it is isolated from the bit line and common source line by a select transistor. The devices are supplied with all the locations inside valid blocks erased(FFh).

The Bad Block Information is written prior to shipping. Any block where the 1st Byte/ 1st Word in the spare area of the 1st or 2nd page (if the 1st page is Bad) does not contain FFh is a Bad Block. The Bad Block Information must be read before any erase is attempted as the Bad Block Information may be erased. For the system to be able to recognize the Bad Blocks based on the original information it is recommended to create a Bad Block table following the flowchart shown in Figure 26. The 1st block, which is placed on 00h block address is guaranteed to be a valid block.

Block Replacement

Over the lifetime of the device additional Bad Blocks may develop. In this case the block has to be replaced by copying the data to a valid block. These additional Bad Blocks can be identified as attempts to program or erase them will give errors in the Status Register.

As the failure of a page program operation does not affect the data in other pages in the same block, the block can be replaced by re-programming the current data and copying the rest of the replaced block to an available valid block.

The Copy Back Program command can be used to copy the data to a valid block.

See the "Copy Back Program" section for more details.

Refer to Table 19 for the recommended procedure to follow if an error occurs during an operation.

| Operation | Recommended Procedure |
|-----------|--|
| Erase | Block Replacement |
| Program | Block Replacement or ECC (with 1bit/528byte) |
| Read | ECC (with 1bit/528byte) |

Table 19: Block Failure

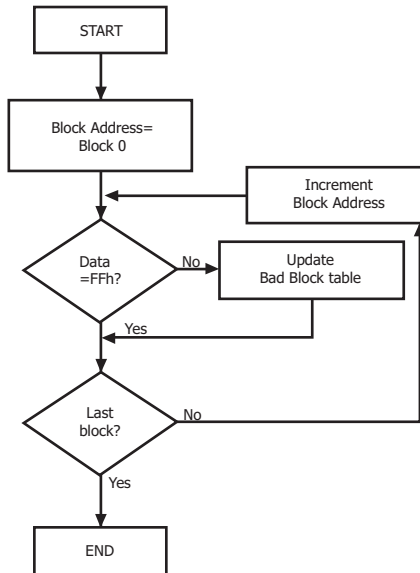


Figure 26: Bad Block Management Flowchart

Write Protect Operation

The Erase and Program Operations are automatically reset when \overline{WP} goes Low ($t_{WW} = 100\text{ns, min}$). The operations are enabled and disabled as follows (Figure 27~30)

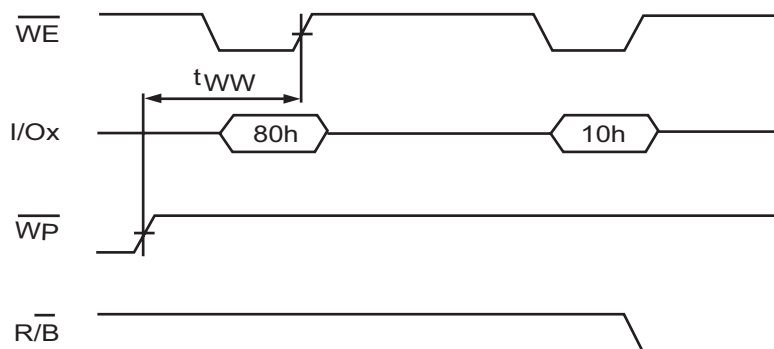


Figure 27: Enable Programming

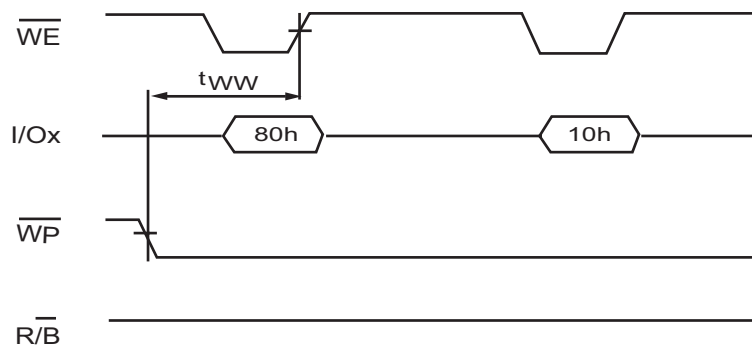


Figure 28: Disable Programming

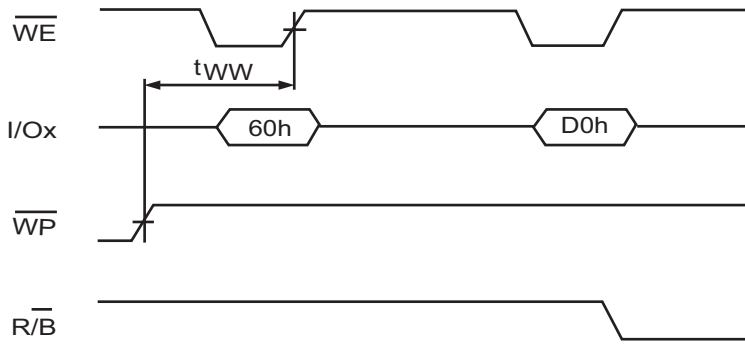


Figure 29: Enable Erasing

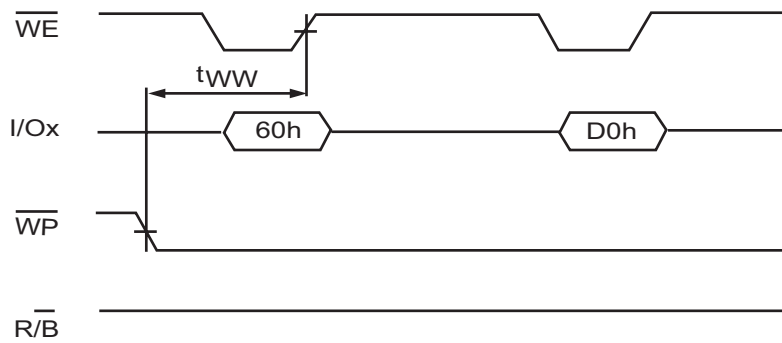


Figure 30: Disable Erasing

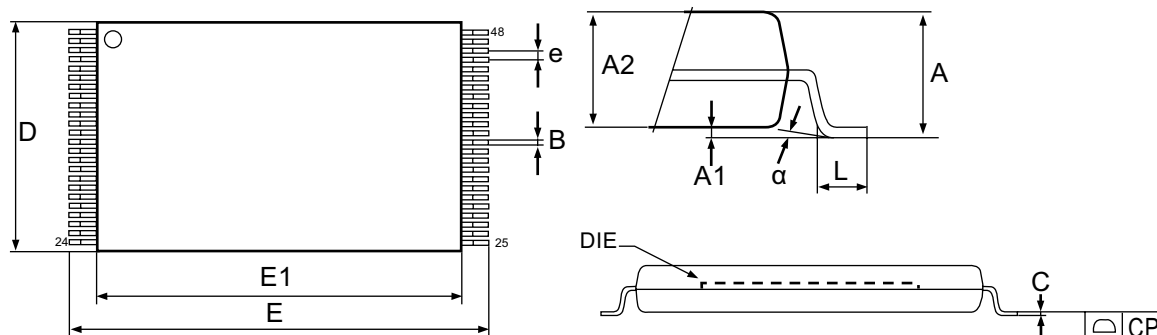


Figure 31: 48pin-TSOP1, 12 x 20mm, Package Outline

| Symbol | millimeters | | |
|--------|-------------|--------|--------|
| | Min | Typ | Max |
| A | | | 1.200 |
| A1 | 0.050 | | 0.150 |
| A2 | 0.980 | | 1.030 |
| B | 0.170 | | 0.250 |
| C | 0.100 | | 0.200 |
| CP | | | 0.100 |
| D | 11.910 | 12.000 | 12.120 |
| E | 19.900 | 20.000 | 20.100 |
| E1 | 18.300 | 18.400 | 18.500 |
| e | | 0.500 | |
| L | 0.500 | | 0.680 |
| alpha | 0 | | 5 |

Table 20: 48pin-TSOP1, 12 x 20mm, Package Mechanical Data

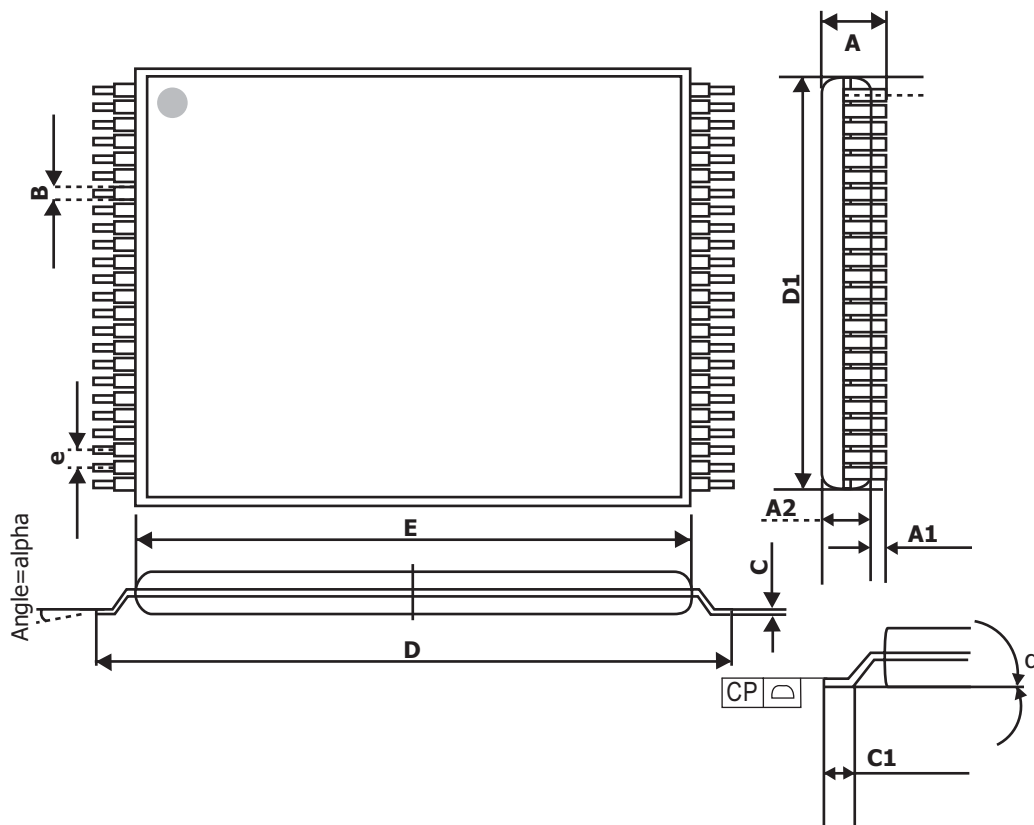


Figure 32. 48pin-USOP1, 12 x 17mm, Package Outline

| Symbol | millimeters | | |
|--------|-------------|--------|--------|
| | Min | Typ | Max |
| A | | | 0.650 |
| A1 | 0 | 0.050 | 0.080 |
| A2 | 0.470 | 0.520 | 0.570 |
| B | 0.130 | 0.160 | 0.230 |
| C | 0.065 | 0.100 | 0.175 |
| C1 | 0.450 | 0.650 | 0.750 |
| CP | | | 0.100 |
| D | 16.900 | 17.000 | 17.100 |
| D1 | 11.910 | 12.000 | 12.120 |
| E | 15.300 | 15.400 | 15.500 |
| e | | 0.500 | |
| alpha | 0 | | 8 |

Table 21: 48pin-USOP1, 12 x 17mm, Package Mechanical Data

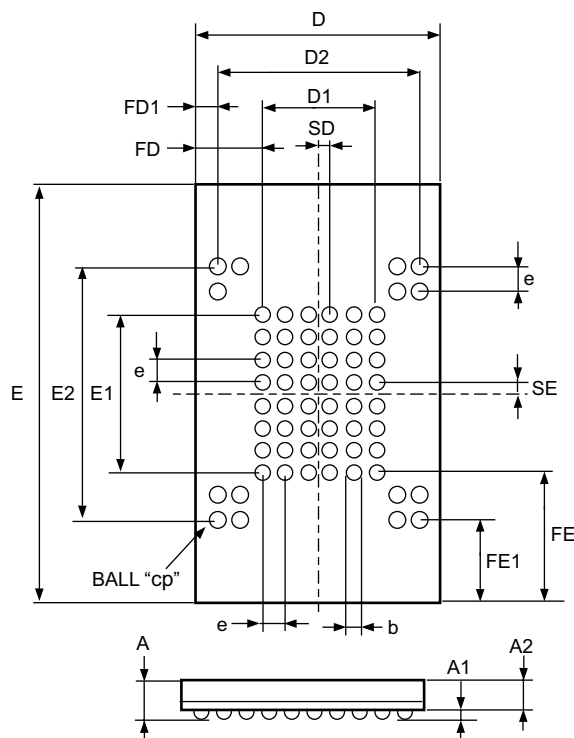


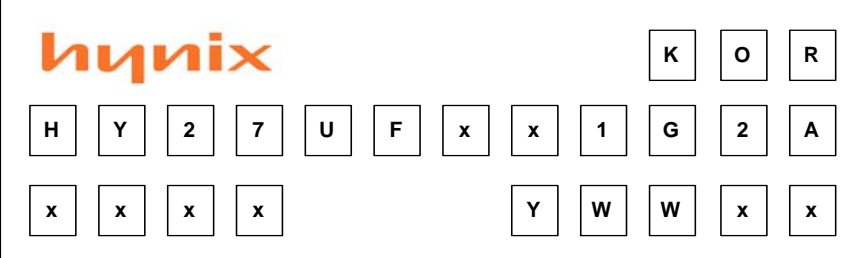
Figure 33. 63-ball FBGA - 9 x 11 ball array 0.8mm pitch, Package Outline

NOTE: Drawing is not to scale.

| Symbol | Millimeters | | |
|--------|-------------|-------|-------|
| | Min | Typ | Max |
| A | 0.80 | 0.90 | 1.00 |
| A1 | 0.25 | 0.30 | 0.35 |
| A2 | 0.55 | 0.60 | 0.65 |
| b | 0.40 | 0.45 | 0.50 |
| D | 8.90 | 9.00 | 9.10 |
| D1 | | 4.00 | |
| D2 | | 7.20 | |
| E | 10.90 | 11.00 | 11.10 |
| E1 | | 5.60 | |
| E2 | | 8.80 | |
| e | | 0.80 | |
| FD | | 2.50 | |
| FD1 | | 0.90 | |
| FE | | 2.70 | |
| FE1 | | 1.10 | |
| SD | | 0.40 | |
| SE | | 0.40 | |

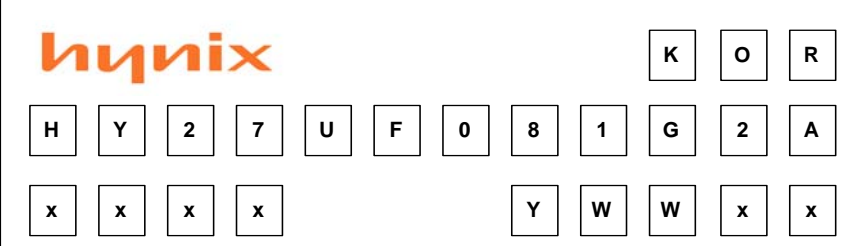
Table 22: 63-ball FBGA - 9 x 11 ball array 0.8mm pitch, Package Mechanical Data

MARKING INFORMATION - TSOP1/USOP

| Packag | Marking Example |
|-----------------------------|--|
| TSOP1 / USOP |  |

| | |
|---|------------------|
| - hynix | : Hynix Symbol |
| - KOR | : Origin Country |
| - HY27UFxx1G2A xxxx : Part Number HY: Hynix 27: NAND Flash U: Power Supply : U(2.7V~3.6V) F: Classification : Single Level Cell+Single Die+Large Block xx: Bit Organization : 08(x8), 16(x16) 1G: Density : 1Gbit 2: Mode : 1nCE & 1R/nB; Sequential Row Read Disable A: Version : 2nd Generation | |
| x: Package Type : T(48-TSOP1), S(48-USOP) x: Package Material : Blank(Normal), P(Lead Free) x: Operating Temperature : C(0℃ ~ 70℃), I(-40℃ ~ 85℃) x: Bad Block : B(Included Bad Block), S(1~5 Bad Block), P(All Good Block) - Y: Year (ex: 5=year 2005, 06= year 2006) - ww: Work Week (ex: 12= work week 12) - xx: Process Code | |
| Note - Capital Letter : Fixed Item - Small Letter : Non-fixed Item | |

MARKING INFORMATION - FBGA

| Packag | Marking Example |
|--------|--|
| FBGA |  |

| | |
|---|------------------|
| - hynix | : Hynix Symbol |
| - KOR | : Origin Country |
| - HY27UF081G2A xxxx : Part Number HY: Hynix 27: NAND Flash U: Power Supply : U(2.7V~3.6V) F: Classification : Single Level Cell+Single Die+Large Block 08: Bit Organization : 08(x8) 1G: Density : 1Gbit 2: Mode : 1nCE & 1R/nB; Sequential Row Read Disable A: Version : 2nd Generation | |
| x: Package Type : F(63FBGA) x: Package Material : Blank(Normal), P(Lead Free) x: Operating Temperature : C(0℃ ~ 70℃), I(-40℃ ~ 85℃) x: Bad Block : B(Included Bad Block), S(1~5 Bad Block), P(All Good Block) - Y: Year (ex: 5=year 2005, 06= year 2006) - ww: Work Week (ex: 12= work week 12) - xx: Process Code | |
| Note - Capital Letter : Fixed Item - Small Letter : Non-fixed Item | |